

SKY MONT

SCOUT RESERVATION



SKY MONT

BOYSCOUTING SINCE 1973

2018



SKYMONT

SUMMER 2018 HIGH ADVENTURE PROGRAMS

Take adventure to the next level with two unique week-long programs!

Plateau Plunge packs incredible adventures into one program. Scouts experience horseback riding, a high and low ropes course, single track mountain biking, learn the skills needed to be a river guide on the Nantahala, hike to beautiful mountain vistas, swim in clear mountain streams, spend a night hammock camping in a one-of-a-kind ENO village, learn to roll a kayak, use a stand up paddleboard, experience the thrill of rafting the Ocoee, and much more!

Whitewater Challenge provides an immersive program to introduce Scouts to the various aspects of whitewater rafting and kayaking. Scouts develop their skills on four famous rivers. The program begins with teaching basic maneuvers on the Little Tennessee. Next confidence and experience are gained in various craft on the Nantahala. Scouts then apply what they have learned during a trip down the Tuckaseegee. The week concludes with a thrilling rafting trip down the Ocoee that requires Scouts to use of all of their new skills!

Both programs are conducted under the supervision of the professional guides and instructors of Whitewater Express and are designed using the company's more than 25 years of experience serving the Boy Scouts of America.

Join Whitewater Express year-round outside of Summer Camp for your next great Scout adventure at the Chattahoochee, Ocoee, Nantahala, or in West Virginia for snow skiing!

GREAT PROGRAMMING * GREAT PRICING FOR YOUR TROOP




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(800) 676-7238

SKYMONT SCOUT RESERVATION 2018 LEADER'S GUIDE

Dear Leaders and Parents,

We are excited to have your Troop join us this summer at Skymont. We know there are several camps your Troop considers each summer and we know Skymont will be a highlight in your Scout's experiences over the upcoming year.

Skymont is a traditional Scout camp, providing quality merit badge instruction in addition to introducing boys to lifelong passions, discovering friendships, and developing skills that keep them engaged in the Scouting program. We believe in tent camping and the importance of family-style dining. We pride ourselves on the quality of our staff, one that is knowledgeable and friendly. With our medium size camp, you can count on our staff knowing your Scouts and being included in our camp family.

2018 marks our 45th year of camp, and we strive to develop exciting programs to continue to build upon the success of previous summers. We take careful consideration in our staff selection and which merit badges we offer to ensure that we only offer quality level programs.

Skymont rivals the quality of camps with larger resources, with a value that attracts Troops from all over the country. We utilize over 2,400 acres of property which include waterfalls, scenic overlooks, caves, and wooded forest. Did we mention that our temperatures average mid-80's for highs and mid 60's for lows during the evenings all summer long!

We offer all levels of programming from first year experiences to high adventure for your older Scouts. We are exciting to offer program opportunities with several new merit badges each summer. 2018 highlights include:

ATV Program- We are in our third year of this exciting muddy adventure! Take advantage of over 2,400 acres of property in this half-day, week-long program. Scouts will need to sign up early to reserve a spot!

Polaris (First Year Camper Program)- This all-day program will challenge new Scouts as they learn vital skills for Scout, Tenderfoot, 2nd and 1st Class ranks. Scouts also are also exposed to the full camp experience as they earn three merit badges including First Aid, Swimming, and a Handicraft badge as well as other program offerings under the dedicated and experienced Polaris staff who work in small groups to ensure each Scout builds confidence and is challenged in a supportive environment. Scoutmasters can vouch that our Polaris program is the best first-year experience around!

Plateau Plunge/Whitewater Challenge- NEW! Geared for Scouts who seek adventure, the Plateau Plunge program designed for older Scouts will take boys off camp for the week full of fun! Scouts and adults can challenge themselves through climbing, rafting, kayaking, zip-lining, horseback riding, mountain biking and more!

Welding Merit Badge- NEW! We are excited to teach Scouts the basics of welding in this growing industry! From high rise office buildings and airplanes to pipelines and highways, welding builds the world around us and Scouts will practice what it takes to become a skilled craftsman.

We are constantly preparing for your next experience at Skymont! We are excited to offer quality experiences for Leaders and Scouts that make summer camp a vital part of each Scout's development along his Scouting journey! Visit www.skymont.org. Check out our camp video and like us on Facebook: facebook.com/Skymont.

Scott Martin

Scott Martin, Camp Director

Nathan Goza

Nathan Goza, Program Director

Table of Contents

Camp Reservations and Fees

Skymont Fast-Track & Provision Scouts	4
Camp Staff Opportunities	4
Camp Schedule	5
Reservation Dates	5
Camper Fees	5
Payment Schedule	5
Program Fees	6
Fees Transmittal	7
Camperships	7
Campsite Capacity	7
Saturday Arrival	7

Preparing for Camp

Health Forms	9
Insurance	9
Travel Requirements	9
Adult Leadership Requirements	9
Merit Badge Tracking	9
Pre-Camp Swim Test	10
Saturday Arrival Procedure	10
Sunday Check-In Procedure	10
Late Arrivals	10
Check Out Procedure	11
What to Bring to Camp	11

General Camp Information

Camp Policies	12
Emergency Procedures	13
Medical Services & Medications	13
Early Release Procedure	14
Wildlife Awareness	14
Camp Time Zone	15
Camp Mailing Address	15
Telephone Services	15
Internet Access	15
Accommodations Near Skymont	15
Refund Policy	15
Vespers	16
General Cleanliness	16
Showers & Latrines	16
Uniforms & Clothing	16
Personal Valuables	16
Daily Flag Ceremonies	17
Closing Campfire Skits & Songs	17
Additional Merit Badge Practice Time	17

Table of Contents

Tickets for Recreational Activities	17
Dining Hall & Waiters	17
Dining Hall Procedures	18
Special Dietary Needs.....	19
Visitors	19
Wednesday Night Troop Cookout	19
Campsite Supplies	19
Damage to Campsites.....	19
Trading Post and Canteen	20
Merit Badge Classes and Programs	
The Camp Program.....	21
Changes in Schedule	21
How to Register for Merit Badge Classes and Other Programs.....	21
Pre-Ordered Merit Badge Supplies	21
Merit Badge Classes	22
Merit Badge/Program Schedule	23
Project C.O.P.E and ATV Program.	24
Plateau Plunge/ Whitewater Challenge.....	25
Chaplain & Chaplain Aide Programs.....	26
Friday Offsite Activities (Whitewater Rafting & Ruby Falls).....	27
Polaris Program	28
Trail to Eagle	29
STEM	29
Recreational/Instructional Activities.....	30
Other Activities and Awards	
Activities & Training for Scoutmasters.....	31
Volunteer Opportunities at Camp	32
Camp Commissioner Program.....	32
Camp-Wide Games at Skymont.....	33
Global Positioning System (GPS) – Geocaching and Hiking Trails	33
Order of the Arrow Opportunities	33
Skymont Awards & Recognitions	34-37
Skymont Schedules, Maps and Forms	
Weekly Schedule	38
Map of Skymont	39
Map to Skymont	40
Chaplain’s “Duty to God” Award	41
Polaris Merit Badge Selection Form.....	42
Troop Roster	43
Skymont Pre-Camp Swim Classification.....	44
Dietary Allergies	45
Scout Release Request	46
Fee Transmittal Form.....	47
Troop Campsite Inspection Form.....	48

Skymont FastTrack

Designed for boys who may already be attending a week-long camp and want to push to earn a few more Merit Badges this summer, or for Scouts who are looking to add a few days of camp to their already jam-packed summer plans. FastTrack is offered during Week 5 of camp. Fee is \$100/Scout and \$55/Leader per session.

With two sessions (Session 1: July 2 - 4, Session 2: July 4 - 6) boys will be able to earn two Merit Badges during a 3-day, 2-night intensive experience at Skymont. We will offer Merit Badges that are both exciting (high adventure) and required for the Eagle rank. Leaders can attend as a provisional Troop leader, but Scouts are able to come as an individual and all FastTrack Scouts will be part of a provisional Troop. Registration and more information for the Skymont FastTrack Experience can be found at www.skymont.org.

Provisional Scouts

Scouts who are unable to attend with their Troop for an entire week are able to attend Skymont as part of our Provisional Troop 556 during Week 5 (July 1-7). Scouts will be supervised by staff and attend regular merit badge classes. Provisional Scouts can also be placed with Troops attending other weeks of camp. Contact Karon Arnold at karon.arnold@scouting.org for placement options. Fee: \$290.00 for Provisional Scouts



(Camp Participants)

Skymont Staff Opportunities

A great staff will deliver a great camp experience! Available for motivated Scouts, Venturers, Explorers and Scouters. Staff Applications are considered on a year-round basis. Applications are located at skymont.org. Please mail completed forms to the attention of Camp Director at Cherokee Area Council, 6031 Lee Hwy, Chattanooga TN 37412 or email to ScottT.Martin@scouting.org. Minimum age is 15. Some BSA standards require a minimum age of 21, and Counselor in Training positions must be 14 or 15. Summer camp staff should be capable of committing to the full summer (7 weeks).

Camp Reservations & Fees

2018 Camp Schedule

Week 1	June 3 - 9
Week 2	June 10 - 16
Week 3	June 17 - 23
Week 4	June 24 - 30
Week 5	July 1 - 7 (FastTrack & Provisional Troop week)
Week 6	July 8 - 14

Campsite Reservation Dates

Troops can reserve campsites beginning August 4, 2017. Visit skymont.org and complete the REQUEST A RESERVATION link to make a reservation. Venture Crews are welcome during Weeks 5 & 6 and are invited to participate in the regular programs and the high adventure offerings.

To guarantee a reservation, the Campsite Reservation Fee must be paid within 10 business days of making your reservation. Campsite Reservation Fees become non-refundable after February 10, 2018.

The Campsite Reservation Fee will be applied toward the Troop's total balance if full payment is made by May 4, 2018 for weeks 1 - 3 or June 1, 2018 for weeks 4 - 6. Troops that do not pay their full balance by the deadline will forfeit their Campsite Reservation Fee.

2018 Camper Fees

Cherokee Area Council Scouts	\$ 255
Out-of-Council Scouts	\$ 290
Leader Fees	\$ 110
In-Council Troop Campsite Reservation Deposit	\$ 100
Out-of-Council Troop Campsite Reservation Deposit	\$ 250

All fees MUST be paid by the Troop. Individuals cannot register or pay at the Scout Service Center. Fees may be paid with cash (in person only), check (mail or in person), or credit card (in person or online).

Payment Schedule

February 9, 2018 - \$75 per Scout and \$30 per leader: This payment will determine the number of spots reserved for your Troop. When you made your reservation, if you initially stated that you will have 20 Scouts and 4 leaders attend camp and pay the \$75 deposit for 15 Scouts and the \$30 deposit for 2 leaders, your reservation will be changed to indicate 15 Scouts and 2 leaders attending camp. If this payment is not received in the Scout Service Center (or post-marked) by the due date there will be a \$10 late fee per Scout added to your account. Scouts and leaders may be added after February 9th if the camp is not at capacity. There is a \$75 cancellation fee per Scout and \$30 cancellation fee per leader that cancels after February 9th but before the final payment deadline. For more details regarding cancellations please see the Refund Policy on page 15.

March 9, 2018 - \$75 per Scout and \$30 per leader: This payment should include \$75 per Scout and \$30 per leader. If this payment is not received in the Scout Service Center (or post-marked) by the due date there will be a \$10 late fee per Scout added to your account. Scouts and leaders may be added after March 9th if the camp is not at capacity. **Please do not include payments for additional people if you have not confirmed availability.** For more details regarding cancellations please see the Refund Policy on page 15.

Final Balance Due:

Weeks 1 - 3: May 4, 2018 Weeks 4 - 6: June 1, 2018

This payment should include all remaining Scout fees, merit badge class fees, leader fees, pre-ordered t-shirt fees and any late fees. If this payment is not received in the Scout Service Center (or post-marked) by the due date, there will be a \$10 late fee per Scout added to your account and you will forfeit the Campsite Reservation Deposit. Scouts and leaders may be added after the deadline if the camp is not at capacity. **Please do not include payments for additional people if you have not confirmed availability.** For more details regarding cancellations please see the Refund Policy on page 15.

A Troop is expected to pay for the number of campers per their final payment commitment whether or not all campers attend. Late fees will be figured on a Unit basis, not individual Scouts.

While spots cannot be held without payment, new Scouts and Webelos crossovers will qualify for the same fee as the rest of the Troop.

Out of council Troops returning for the 3rd consecutive year qualify for Cherokee Area Council camp fees.

2018 Program Fees*

ATV Adventure (includes patch)	\$70
Plateau Plunge or Whitewater Challenge	\$145
Project C.O.P.E (ncludes a Project COPE bandana)	\$50
Whitewater Rafting on the Ocoee	\$80
Polaris (covers all kits for MB classes)	\$15

*All Adventure Program Fees are subject to a fuel surcharge.

2018 Pre-Order Merit Badge Fees

	<u>Pre-Order</u>	<u>Camp</u>
Archery MB (Kit includes full size Lightening Arrow kit with graphite shaft)	\$10	\$15
Art MB (Kit includes general supplies)	\$8	\$10
Basketry MB (Kit includes round & square basket, and camp foot stool)	\$15	\$20
Cooking MB (Includes food, equipment and fuel)	\$20	\$25
Chemistry MB (Includes materials)	\$10	\$15
Indian Lore MB (Kit includes canvas teepee, drum, choker & talking feather)	\$15	\$20
Leatherwork MB (Kit includes large knife holder or wallet kit)	\$15	\$20
Metalwork MB (Kit includes (2) ¼ inch steel bars & copper slide)	\$15	\$20
Painting MB (Includes supplies)	\$5	\$10
Photography MB (Includes camera usage)	\$10	\$12
Rifle Shooting MB (Includes qualifying ammunition, targets, hearing & eye protection)	\$10	\$15
Shotgun Shooting MB (Includes qualifying ammunition, skeet, hearing & eye protection)	\$20	\$25
Space Exploration MB (Kit includes rocket & engine)	\$15	\$20
Textiles (includes supplies)	\$5	\$10
Welding MB (Includes kit and safety protection)	\$20	\$30
Woodcarving MB	\$15	\$20
(Kit includes carving knife, thumb guard, (3) pieces of basswood, slip stick, sandpaper, paint & brush)		

2018 Recreational Activity Fees

Recreational Archery	\$5
Recreational Rifle (25 rounds)	\$5
Skeet Shoot (10 rounds & clay targets)	\$10

2018 Adult Training Fees

C.O.P.E. Certification	\$35
Aquatics Supervision	\$25
IOLS (may not be available all weeks)	\$40
Scoutmaster Specific (may not be available all weeks)	\$20

Fees Transmittal

All fees should be submitted on the Fee Transmittal Form available in the Forms section of this book. The final payment should include the Fee Transmittal Form or a printout of your registration receipt from the online merit badge system.

Camperships

The Cherokee Area Council offers partial camperships to allow Scouts to participate in a Boy Scout summer camp at Skymont Scout Reservation. **Camperships are only available to registered Boy Scouts of the Cherokee Area Council (TN)**, with a demonstrated family financial need, and are dependent upon the amount of available funds and the number of Scouts requesting assistance.

Scouts are encouraged to earn a portion of their camp fees in following the Scout Law tenet of, "A Scout is Thrifty". All Scouts are responsible for the \$75 per Scout deposit payment that is due by February 9, 2018. In order for a Scout to be considered for financial assistance, covering some or all of the remaining balance, a Scout Assistance Form must be completed in full and submitted to the Scout Service Center by March 9, 2018. Scout Assistance Forms received by March 9, 2018 will be given priority consideration. Forms received after March 9, 2018 may not receive consideration pending availability of funds.

Unit Leaders are responsible for collecting and submitting the appropriate form for each Scout requesting financial assistance. Camperships are Scout specific and cannot be transferred or used by another Scout. If the Scout does not participate in a camp, any assistance credit the Troop received will be due with their final payment. The Scout Assistance Form is available at Skymont.org, and at the Scout Service Center.

Campsites

Our campsites provide plenty of space for Troops to spread out, and most come complete with concrete pads under the tents and flush-toilet latrines. We have two shower houses centrally located with plenty of hot water, and independent showers for female leaders.

<u>Campsite</u>	<u>Capacity</u>	<u>Campsite</u>	<u>Capacity</u>
Breezy Point	40 FT/CP	Huckleberry Hump	40 FT/CP
Crow's Roost	40 FT/CP	Lakeview	40 FT/CP
Deer Run	64 FT/CP	Lonesome Hollow	62 FT
Eagle's Landing	34 FT/CP	Possum Retreat	40 FT/CP
Ground Hog Haven	40 FT/CP	Quail Run	40 FT/CP
Hawk's Nest	36 CP	Raccoon Trot	40 FT/CP
Hoot Owl Rest	40 FT/CP	Sunny Ridge	40 FT/CP

FT = Flushing Toilets

CP = Concrete Pad

The total weekly camp capacity for 2018 is set at 400 Scouts and leaders, which is less than the total campsite capacities. The dining hall capacity was taken into account in setting the weekly camp capacity. Troops that exceed the maximum capacity of a campsite may reserve an adjacent campsite or they must bring their own tents. Please contact Karon Arnold at karon.arnold@scouting.org to make arrangements for larger Troops. Camp Management reserves the right to reassign campsites and fill all campsites to capacity if the need arises.

Only BSA registered Boy Scouts, adult leaders and Venturers (Weeks 5 & 6) will be allowed at camp. All others will be considered visitors and will need to check-in and out through the Administration Building.

Remember: To abide by National Standards, participants must be registered with the BSA. Other youth, including Cubs, Webelos or any siblings, male or female, are not allowed to stay overnight at camp.

Saturday Arrival (Not Available Week 1)

A \$5 per person fee, will be charged for all Troops checking in on Saturday. Check in hours for Saturday are between 4:00 p.m. and 7:30 p.m. only. Arrangements must be confirmed with Karon Arnold at least 2 weeks prior to arrival. Payment can be made at the Scout Service Center with final payment date or at Sunday check-in. Check-in on Sunday WILL NOT begin prior to 1:00 p.m. The program and administration areas are closed and no meals or medical coverage are provided. There are limited restaurants in the vicinity of Skymont.



(Aerial View of Camp)



(Benwood Dining Hall)

Preparing for Camp

Health Forms

Every Scout and leader attending camp must have a completed Health Form upon arrival at camp. Campers who are taking medication are required to fill out the medications section of "Part A". All medications including over the counter vitamins or supplements are required to be on the list. **Only the 2014, or newer, Annual Health and Medical Record (www.scouting.org/filestore/HealthSafety/pdf/680-001_ABC.pdf) will be accepted at camp (no exceptions).** Everyone will be required to complete a physical signed by a certified and licensed health-care provider and provide a copy of their insurance card.

To expedite the medical check-in process during Sunday check-in, you may mail a copy of your Troop's medical forms to camp at least 2 weeks prior to your arrival. Please put medical forms in alphabetical order. Your medical forms will be reviewed by the camp medic and you will be emailed any needed corrections or additions. **Please mail forms to Skymont Admin, 243 Talidandaganu Rd., Altamont, TN 37301.**

A medical screening for each Scout and leader is conducted during Sunday check-in. Pre-existing conditions, including injuries and flu-like symptoms, may result in a Scout being sent home. Any pre-existing condition requiring medical attention while at camp will not be covered under BSA accident and sickness insurance.

In accordance with BSA requirements, any participant (Scout or leader) not having a fully completed Health Form will not be allowed to remain at camp or participate in any events until the health form is completed. Failure to comply will result in the Scout or leader being sent home. **The Annual Health and Medical Record form is valid through the last day of the month in which it expires. For example, if a physical was received on June 8, 2017, the form will expire June 30, 2018.**

Additionally, during the screening or throughout the week, should any participant exhibit signs of sickness or illness that may be contagious, they will be required to return home until they are able to return to camp without any on-going sign of illness.

Insurance

The Cherokee Area Council provides a supplemental accident and sickness insurance for Cherokee Area Council Scouts and leaders only. Out of Council Troops must provide a copy of their Troop's or local Council's Accident and Sickness Insurance Policy as proof of insurance at check-in. Out of Council Troops should bring a minimum of 2 accident claim forms. Forms are available at skymont.org, or contact your local council office.

Travel Requirements:

Every Troop attending camp will be responsible for any off-camp transportation needs throughout the summer. Troops traveling via tour bus are highly encouraged to bring a tail vehicle for transportation needs.

Adult Leadership Requirements

Each Troop must have at least two registered adult leaders within their Unit present at Skymont at all times, day and night. If a Troop's leadership changes during camp, the departing leader must remain at Skymont until the replacement leader arrives. The replacement leader and any other leader must check in at the Administration Building for health screening and submit a Health Form before proceeding to the campsite.

Merit Badge Tracking

Skymont utilizes official BSA blue cards to track merit badge requirements while at camp. Each Scout should bring a blue card to each merit badge classes on Monday. Scoutmasters will be given blue cards back on Friday. Partial merit badges will get the entire blue card back, while complete merit badges will get a copy for the Scout and Troop. Skymont will keep a copy of completed merit badges. Writing legibly is important!

Pre-camp Swim Test

Troops have the option of conducting pre-camp swim tests prior to their arrival at Skymont. (See Forms section) A BSA Camp School certified Aquatics Director or an adult certified through American Red Cross can administer the swim test. **Troops must bring a copy of the administrator's certification.** Swim tests must be repeated every 12 months. **The Skymont Aquatics Director has the right to re-test any Scout or leader if deemed necessary.**

Saturday Arrival Procedure

- Troops should be prepared to carry personal gear into campsites unless prior arrangements have been made with the Skymont Properties Manager for gear haul-in.
- For safety reasons no vehicle will be allowed to travel through main camp after 8:00 p.m.
- All program areas and buildings are closed and off limits to campers and leaders.
- No meals or medical coverage is provided.
- The Scoutmaster for early arriving Troops needs to report to the front of the administration building to meet with their Unit guide at 1:00 p.m. on Sunday to begin the check-in process.

Sunday Check-In Procedure

- Check-in time is 1:00 p.m. to 3:00 p.m. Central Time. Camp will not be open before 1:00 p.m. on Sunday. Units arriving after 4:00 p.m. will be responsible for eating prior to arriving at camp. Please call the Administration Building, 931-692-3435, if you are not going to arrive by 4:00 p.m.
- The Scoutmaster should report to the Administration building to finalize the Troop's registration. Please be prepared to submit a Troop roster including Scouts and leaders. Out of council Troops will also need to submit a Tour Plan Worksheet and a copy of the Troop or Council's Accident and Sickness Insurance Claim form.
- Each Troop will receive a pass for **one vehicle with a trailer** to take their gear to the campsite. Troops will have one hour to drop off trailer in campsite and return vehicle to main parking lot (no vehicles are allowed to stay in campsites without authorization from administration). Troops arriving by bus or without a Troop trailer will have their gear brought to the campsite by the Camp Staff.
- Troop will be met in the parking lot by a Troop Guide. Arm bands for identification will be issued. The guide will lead the Troop to their campsite to unload gear. The guide and Troop Leader will inspect the campsite.
- Troops are to change into swimsuits and stay in closed toe shoes.
- Troops will proceed to the dining hall for orientation, table and waiter assignments and to address any dietary needs.
- Next stop is medical screening. Please have a completed medical form available for each youth and adult staying overnight on camp. Swim tags will be issued during medical review.
- Troops then proceed to the waterfront for swim checks. Troops that have completed a swim test prior to camp will need to consult with the Aquatics Director once they arrive at the waterfront.
- After swim checks, the Unit guide will provide a brief tour of camp which includes a stop at the Quartermaster to pick up a campsite latrine kit.
- Troops will then return to their campsite.
- Pre-ordered merit badge supplies will be available at the Scoutmaster's meeting.

Late Arrivals (After 8:00 p.m. Sunday or Monday morning)

- For safety reasons, NO personal vehicles will travel through main camp after 8:00 p.m.
- Personal gear will be carried in by Troop or with assistance of staff.
- Trailer gear will be transported to campsite after 7:00 a.m. Monday.
- Medical review will be conducted after breakfast Monday morning.
- Swim checks will be conducted at the beginning of camper's aquatic merit badge class or at the beginning of free swim.
- If arriving after 4:00 p.m., the Unit will be responsible for Sunday evening dinner prior to arrival at camp.

Check Out Procedure

Information regarding camp departure will be discussed at the Thursday and Friday Scoutmaster meeting. Truck passes will be made available at this time for those needing a vehicle pass to haul out gear. Those needing a camp trailer or truck to assist with gear haul out will be given an opportunity for sign up at these meetings. Those with an assigned vehicle pass will be allowed to enter camp on Friday (REMEMBER THE 5 MILE PER HOUR SPEED LIMIT AS CAMPWIDE GAMES ARE IN PROGRESS).

A campsite inspection is to be conducted with Scoutmaster/SPL and your Unit guide prior to your Troop leaving camp. Arrangements for check out times will take place during the Friday Scoutmaster's meeting.

Information regarding completed merit badge requirements will be available in your Troop packet by 3:00 p.m. Friday afternoon. Area Directors will be available to answer any questions.

Continental breakfast will be available in the dining hall on Saturday morning from 6:00 a.m. - 8:30 a.m.

The Administration building will be open from 6:00 a.m. until 8:30 a.m. Medical packets are to be picked up from the Health Lodge just prior to your Troop leaving camp. Please remember to pick up any Scouts' medication if stored at the Health Lodge. All Troops must depart camp by 9:00 a.m.

What to Bring to Camp

The following list is provided as an aid to the Scouts, but is certainly not all encompassing. It is suggested that Scouts ask veteran campers to assist in their planning. Consult the Scout Handbook.

Personal Equipment (*Items in italics are available at the Trading Post*)

- | | |
|---|---|
| ☐ Complete Scout uniform (to be worn at evening flag/dinner and campfires) | ☐ <i>Scout handbook, Merit Badge pamphlets, notebook, pen/pencil</i> |
| ☐ <i>T-shirts (Scout appropriate)</i> | ☐ Footlocker, suitcase, backpack or duffle bag |
| ☐ Shorts and/or long pants | ☐ <i>Canteen or water bottle</i> |
| ☐ Underwear and socks for 6 days | ☐ <i>Flashlight with extra batteries</i> |
| ☐ Swim trunks x 2 | ☐ <i>Sunscreen, insect repellent</i> |
| ☐ Hiking boots or athletic shoes | ☐ <i>Pocketknife, watch, personal first aid kit</i> |
| ☐ Rain gear (<i>poncho, rain jacket</i>) | ☐ Materials necessary for merit badge work |
| ☐ Sweatshirt or jacket | ☐ All prerequisites as required |
| ☐ <i>Hat</i> | ☐ <i>Camp Chair</i> (optional) |
| ☐ Sleeping bag or blankets, pillow | ☐ <i>Fishing gear</i> (optional) |
| ☐ <i>Toilet kit (soap, shampoo, toothbrush, toothpaste, comb, etc.)</i> | ☐ <i>Camera</i> (optional) |
| ☐ <i>Day pack or book bag</i> | ☐ Bible, prayer book (optional) |
| ☐ <i>Towels and washcloth</i> | ☐ \$60 - \$80 spending money for Trading Post |
| | ☐ Blue Cards |

Troop Equipment

- | | |
|---|---|
| ☐ American, Troop and Patrol Flags | ☐ Water cooler/ice chest |
| ☐ T-shirts (Scout appropriate) | ☐ Scoutmaster's Handbook and other program reference materials |
| ☐ First Aid Kit for campsite | ☐ Lockbox for Troop medications |
| ☐ Lanterns | ☐ Other equipment based on your Troop's need |
| ☐ Rope | ☐ Dining Fly/Tarp (campsites do not have pavilions) |
| ☐ Gateway | |
| ☐ Blue Cards | |

What NOT to Bring to Camp

- | | |
|---|--|
| ☒ Fireworks | ☒ Firearms |
| ☒ Sheath knives | ☒ Bikes |
| ☒ Pets (unless seeing eye or guide dog) | ☒ Alcohol/Tobacco products |

General Camp Information

Skymont Camp Policies

Scouts and Leaders are to act in accordance with the Scout Oath and Law at all times!

Troop cooperation is a must in these areas:

- 1. Scouts must always travel with a buddy. The “Buddy System” will be enforced.**
2. Swimming and boating are only allowed in authorized areas and at authorized times.
3. Absolutely NO fishing in swimming area.
4. No running in camp.
5. Leave wildlife alone.
6. Personal flotation devices (PFD) are provided and are to be worn by everyone in a watercraft at all times, in accordance with the National Boy Scout policy.
7. Fireworks, sheath knives, handguns and personal firearms are not permitted at camp.
8. Personal bikes are not allowed at camp.
9. Personal archery equipment must be given to the Camp Director at check-in. Personal equipment will be stored under lock and key at the Archery Range. Personal guns are not allowed.
10. No cutting of live trees or brush.
11. Liquid fuels for camp equipment are to be handled by leaders only. Liquid fuel containers are to be stored in a locked storage area in the campsite.
- 12. Program Areas are off-limits during non-program hours.**
13. No alcoholic beverages, illegal drugs, or pornographic materials are to be in camp at any time. Violators will be asked to leave camp immediately.
14. The Boy Scouts of America prohibits the use of alcoholic beverages and controlled substances at encampments or activities on property owned and/or operated by the Boy Scouts of America, or at any activity involving participation of youth members. Adult leaders should support the attitude that young adults are better off without tobacco and may not allow the use of tobacco products at any BSA activity involving youth participants. All Scouting functions, meetings, and activities should be conducted on a smoke-free basis, with smoking areas located away from all participants. (Taken from the Guide for Safe Scouting.) Smoking and tobacco products are prohibited except in designated smoking areas.
15. All Scouts must be in their assigned campsite by 10:00 p.m.
16. Scouts, leaders or visitors are not allowed to bring pets to camp with the exception of seeing-eye or guide dogs.
- 17. Anyone visiting or leaving camp must check-in and check-out at the Administration Building.**
18. Scouts wishing to leave camp for any reason must follow the Security Policy and provide an Early Release Form signed by their parent/legal guardian before being allowed to leave with anyone other than their parent or guardian. (See Forms section)
19. Scouts, visitors and leaders must wear shoes with closed heel and toe while in camp. Hard soled moccasins are allowed; soft soled moccasins do not offer needed foot protection. Crocs and sandals are prohibited.
20. Scouts, leaders and visitors must wear I.D. wristbands at all times. Visitors receive their I.D. wristbands upon check-in at the Administration Building.
21. Only authorized vehicles will be allowed in camp. No personal vehicles are allowed in campsites. No one is allowed to ride in the back of a pickup or trailer.
- 22. Failure to comply with the Skymont Camp Policies and/or BSA Guide to Safe Scouting is grounds for removal from camp without a refund.**

Emergency Procedures

The Cherokee Area Council recognizes that Scouting activities involve a certain degree of risk that could result in injury or death. In consideration of the benefits to be derived and carefully considering the risk involved, Skymont has put several items and procedures in place to help ensure the safety of our staff and campers.

Skymont facility has the following in place:

- Weather computer system that uses NOAA information to track and monitor weather including severe thunderstorms, extreme winds, tornado warnings, flood warnings, etc.
- All Staff complete a Hazardous Weather Training and Emergency Procedures Protocol for Fire, Serious Injury, Lost Camper, Hazardous Materials, and Severe Weather.
- Staff exceed BSA Standards in basic first aid, CPR and AED training.
- The camp employs an on-site health officer who carries a current certification in their field.
- We have agreement letters with all local emergency services with direct access to their response call station. This allows prompt emergency vehicle and rescue team response.
- We have multiple way-point landing zones for life flight to land if necessary.
- All emergency procedures are reviewed with each group that comes to camp.
- Reviewed annually by the Risk Management Committee.

In the event of an emergency or eminent severe weather strikes, a siren is activated that can be heard throughout all areas of camp along with radio communication between all program areas. When the siren is sounded, **everyone** is required to report to the Dining Hall.

We can not control weather or other natural events but procedures have been carefully formulated to ensure maximum safety and efficiency for all persons attending Skymont. The waterfront, COPE course and climbing tower will be closed when thunder is present.

Medical Services

The Camp Health Officer is located in the Administration Building. The Camp Health Officer is on call 24 hours a day. Hospital arrangements are with Southern Tennessee Regional Health System in Sewanee, TN. The Camp Health Officer is in place for basic first-aid and to evaluate emergencies and will not provide or treat basic family care. Troops must provide their own transportation unless an emergency vehicle is called for transport. We do not have any campsites that have power, please be prepared to provide batteries for any medical devices that require power.

Medications

The taking of prescription medication is the responsibility of the individual taking the medication and/or that individual's parent or guardian. A leader, after obtaining all the necessary information, can agree to accept the responsibility of making sure a youth takes the necessary medication at the appropriate time, but BSA does not mandate or necessarily encourage the leader to do so. Also, if state laws are more limiting, they must be followed. Medications should be placed in a labeled zip-lock bag and stored in a locked box in the campsite. Each unit is responsible for providing their own lock box and should designate a leader to dispense medications. This leader should consult with the parent/guardian prior to camp to discuss medications. Skymont Camp Medic reserves the right to check all campsites and medications.



(Rifle Shooting Merit Badge)



(Metalwork Merit Badge)

Early Release Procedure (see forms section in back of guide)

The Early Release of Scouts will be handled by the Camp Director or his designee. In the event an individual reports to camp and requests the Early Release of a camper, for whatever reason, the following steps MUST be followed to ensure the entrusted well-being of the youth in our charge.

Verification must be made to assure that the person requesting Early Release is acting as the legal parent/guardian or under the direction of the legal parent/guardian.

- A. Previous arrangements made with the Scoutmaster and the Camp Director by the legal parent/guardian.
- B. This can be done by verification with the Scoutmaster.
- C. By the presentation of proper identification matched with the name listed as the legal parent/guardian signed on the camper's medical form.
- D. Verification by telephone with the legal parent/guardian, number supplied by the Scoutmaster or the health record of the youth.

It is understood that any person who requests Early Release will abide by the policy set forth above and complete the Early Release Form prior to release of the youth in question. (See Forms Section)

It is understood that a Scout will never be released to another youth under 18 years of age without verified permission from the legal parent/guardian. The basis for this policy is the National Council's Health and Safety Guide.

Frequently, a request for an Early Release will be made as the result of an emergency situation in the Scout's family due to an illness or an outside activity. In any event, there could be a certain amount of anxiety or tension on the part of the parent/legal guardian who may not understand or appreciate any delay in the release of the Scout and our adherence to the Camp Security Policy. This policy is designed for the well-being of their Scout. It is because of the parent/legal guardian's trust in the camp that we exercise such care.

Wildlife Awareness

Skymont is blessed with many species of wildlife. The reservation consists of approximately 2,400 acres. On this reservation there are open areas for small game and large wooded tracts providing habitat for larger animals. We also have several small lakes and streams, which provide habitat for water dependent species.

All wildlife at Skymont is considered to be untamed and in their natural habitat. This means that they consider us as the trespasser and will try to protect their young, nests or dens if they feel threatened. All wildlife should be left alone and not disturbed. If they become pests in the campsites, the Ranger or Camp Director should be notified. Any food or garbage left in the campsites or tents will attract wildlife.

At Skymont we have the following mammals: White tail deer, raccoons, skunks, opossums, squirrels, chipmunks, coyotes, various species of field mice, moles, rabbits, and bats. All of these are capable of carrying rabies. The larger animals can inflict nasty wounds from bites and scratches from their claws.

Skymont has two species of venomous snakes: timber rattlesnakes, and copperheads. There are also many other species of snakes, and many types of turtles and lizards. All reptiles should be left alone and the ranger or camp director notified for removal if they become a problem.

Skymont also has ticks. Each camper should inspect themselves daily for imbedded ticks.

There are wasps and several types of bees, the most common is the "yellow jacket". They like to build their nest in the ground. They will also be attracted by any food left in the open. Yellow jackets emit a pheromone (odor) to alarm others in the nest which will cause them to swarm and attack the person(s) disturbing them.

Skymont has an excellent habitat for just about every species of birds that live in the eastern United States. We have a small population of wild turkeys, which may be spotted early morning near the main camp road.

Unfortunately, we also get a few stray or abandoned dogs and cats. Since we know nothing about these animals we must consider them as wild and possibly carriers of rabies and should not try to pet them.

Camp Time Zone

Skymont is located in the Central Time Zone. The camp schedule and all times listed in this guide are Central Standard Time (CST).

Camp Mailing Address

Please address mail as follows:

Scout's Name
Troop Number & Campsite Name
Week Attending
Skymont Scout Reservation
243 Talidandaganu' Road
Altamont, TN 37301-4269



(Insect Study)

Parents are encouraged to send mail to their son during their stay at camp. Please advise parents to include a return address, so mail that may arrive after the Scout has departed can be returned. Out-going mail should be left at the Administration Building or Trading Post. In-coming mail and messages are placed in the Troop Mailbox in the Administration building. UPS and FedEx deliver to Skymont.

Telephone Services

The Camp telephone is reserved for camp business and emergencies. The camp telephone number is 931-692-3435. Phones for outgoing calls are available at the Administration Building on a limited availability.

Due to our remote location, cellular phone service is very limited at Skymont. Verizon customers will receive the best service and AT&T will work in some locations.

Internet Access

WiFi internet access is available at the Scoutmaster Swings. Computers with internet access are available at the Administration Building on a limited basis for leaders and camp staff only. Camp utilizes Verizon Wireless extenders for your convenience.

Accommodations Near Skymont

Accommodations near Skymont are limited. The closest accommodations are in McMinnville and Monteagle, TN. You can view the hotel/motel choices by Googling either location.

Refund Policy

The Cherokee Area Council will refund all but a \$75 cancellation fee per Scout and \$30 per Leader for those who contact the Council no later than the final payment deadline for their week. All refund requests must be submitted by email or in writing to the Cherokee Area Council, 6031 Lee Highway, Chattanooga, TN 37421.

A Troop is expected to pay for the number of campers per their final payment commitment whether or not all campers attend. However, we understand that circumstances do arise that may result in a refund requested after the final payment deadline. Requests received after the final payment deadline, but before July 20, 2018, will be reviewed by management.

Refunds will not be issued until after the close of camp in July and will be payable to the Unit, in care of the contact leader on record with the Cherokee Area Council. Failure to submit a request in writing/email by July 20, 2018 forfeits your right to a refund. Account credits cannot be used at camp.

Vespers

The vespers services are at 8:15 p.m. on Thursday at Lightfoot Chapel. Seating is limited. Please bring a camp chair.

General Cleanliness

A Scout is Clean – On a daily basis, each Troop should bring its trash to the trash trailer behind the Dining Hall. Daily trash removal will discourage pests and animals from coming into your campsite.

For health reasons, we ask all Scouts to change out of wet swim suits before coming to the Dining Hall for meals.

Each campsite will share cleaning duties of shower and bathroom facilities. A rotating schedule will be set at Monday's Senior Patrol Leader's Meeting.



(Chess Merit Badge)

Showers and Latrines

The two hot water shower facilities are located near the Trading Post and Deer Run Campsite. These showers have flush toilet facilities for leaders. Leaders must respect the privacy of Scouts in situations such as changing into swimsuits or showering and intrude only to the extent that health and safety requires.

“Female-only” showers are located in the center of camp between the Administration Building and Dining Hall and in the Deer Run showers. Keys for female showers may be checked out in Administration Building.

Flush toilets are also located in the center of camp between the Administration Building and Dining Hall.

Troops should be prepared to supply necessary items beyond toilet paper for their latrine in the campsite.

Uniforms & Clothing

The Field Uniform is required for all campfires, evening meals and Flags. Activity Uniforms (Class B), Scout shorts and Scout-themed t-shirts can be worn at all other times. Adults and youth must ensure that they wear appropriate camping attire.

Examples of appropriate attire are: field uniform and the “Activity Uniform”, Class B t-shirts, mid-thigh shorts, pants. Non-Scouting t-shirts are discouraged.

All attire must be consistent with the Scout Oath and Law. The Camp Director will have final say on what constitutes appropriate clothing.

Open-toed shoes, five-finger/toe shoes and sandals (including Crocs) are not allowed, except in the shower and at the waterfront.

Personal Valuables

Skymont Scout Reservation will not be responsible for the valuables of individual Scouts or Troops while in camp.

Use these tips to avoid any losses:

- Put name on clothing, handbooks and other valuables.
- Advise Scouts to bring as few valuables as possible.
- Before arrival at Skymont, organize a Troop Bank System with a Leader as the Banker.

Daily Flag Ceremonies

Schedule

- | | |
|----------------------------------|-----------|
| • Sunday evening | 6:15 p.m. |
| • Monday – Friday morning | 7:30 a.m. |
| • Mon, Tues, Thurs & Fri evening | 5:30 p.m. |
| • Wed Evening | No Flags |

Due to Wednesday evening cookout, the campwide evening flag ceremony is not held.

Troops awarded the Cracked Skillet Award are given the honor of raising the flags. Also, this Troop may raise their Troop Flag along with the United States of America and State of Tennessee Flags. Troops will arrange the raising of the colors with the Camp Commissioner the night before.

Scouts conducting flag ceremonies must be in Field Uniform (Class A).



(Lifesaving)

Closing Campfire Skits & Songs

Troops wishing to participate during the Friday evening's Closing Campfire must notify the Program Director and the Camp Commissioner of the title and subject/gist of their skit no later than Friday's SPL meeting. All skits/songs should be Scouting in nature and in good taste. Scoutmasters are responsible for screening all skits and songs to ensure the content is Scout appropriate. Staff has the right to disapprove any skit that is inappropriate.

Additional Merit Badge Practice Time

Scouts should schedule additional time for Archery, Rifle, Shotgun, Rowing, Swimming and Climbing. Encourage your Scouts to take advantage of these scheduled times.

Tickets for Recreational Activities

Tickets may be purchased daily at the Trading Post for Recreational Rifle and Skeet Shooting.

Dining Hall

The camp menu is developed by a professional nutritionist, prepared by experienced cooks and served hot and wholesome, family-style. Guest meals are \$8.00 and can be purchased at the Trading Post.

The Sunday evening meal is served buffet style. The Saturday morning meal is a continental breakfast.

Leaders are expected to sit with their campers. Please, no "adult only" tables.

Waiters

An important part of camp meals are the waiters. Waiters are responsible for the preparation of the eating area three times a day. Senior Patrol Leaders, working through Patrol Leaders, should develop a Daily Waiter Duty Chart and be aware of who is scheduled for duty. It is our recommendation that first-year campers not be assigned Waiter Duty until mid-week. **One adult is expected to accompany the Troop's waiters at each meal.**



(Paddleboarding)

Dining Hall Procedures

Each table requires two waiters to arrive 15-20 minutes prior to the meal.

We recommend not sending 1st year Scouts to serve as waiters.

Each Troop requires one adult to supervise setup and stay until the waiters have completed cleaning.

Waiter set-up procedure:

1. Set chairs down around table
2. Get plates, silverware, napkins, and glasses from center of Dining Hall and set the table
3. After your table is set, wait at your tables for food prep to begin
4. When the Dining Hall Steward calls for waiters to line up at the serving door, know how many people are eating at each table for your Troop. This process will repeat several times until all food is on the table.
5. When the food setting process is complete, you will stand and remain quiet as Troops enter the Dining Hall.
6. Remain standing and quiet until all Troops are in and at their tables.
7. Grace will be said, then you may sit and eat.

Waiter clean-up procedure:

After the dining hall is dismissed, you may begin cleaning your table:

1. Scrape off plates into 1 bowl; except meat and trash- put in another bowl
 2. Stack plates at your table
 3. Empty cups back into a pitcher and stack cups
 4. Separate forks, spoons, knives
 5. Carry dishes, silverware to front tables and cups to middle table
 6. Food bowl empty into a large pot and trash bowl emptied into trash cans
 7. Pour all liquids into liquids buckets
 8. Syrup and condiments returned to kitchen (salt/ pepper stay on the table)
 9. Wash tables with cloths that are provided
 10. Stack your chairs at the end of the table
 11. Sweep under and all around your table and chairs
 12. Mop after dinner on Monday, Tuesday, and Thursday
 13. Waiters may not leave the dining hall until their tables have been inspected by the Dining Hall Steward. Ask to be inspected as soon as you finish cleaning by raising your hand at your table.
- Ice may be purchased for \$2.00 per bag in the Dining Hall and available for pick-up for one hour after each meal.
 - Each Troop is asked to lead a song or perform a skit at a meal during the week.
 - Troop spirit is considered while determining the outcome of many awards. Show your spirit in the dining hall as well as at flags, along trails and in program areas.
 - If you have any questions or suggestions, don't hesitate to speak with the dining hall staff. If there are any complaints, speak to the Camp Director or Commissioner.



(Dining Hall)

Skymont Grace

For what you do in our intent
For food that gives us nourishment
For the beauty of creation
For the freedom of this nation
For our families and friends
and your love that never ends
Dear lord, we thank thee
Amen

Special Dietary Needs (see forms section in back of guide)

If Scouts and/or leaders have special dietary needs/restrictions, please send the completed Dietary Form (available in the Form's Section) to the Camp Director via email (ScottT.Martin@scouting.org) at least one week in advance of the Troop's arrival at camp. Please provide detailed information on all dietary restrictions.

The kitchen staff is prepared to handle most dietary restrictions. Peanut allergies & gluten intolerance are not a problem. Other less common dietary restrictions will need to be addressed prior to your arrival at camp. Most dietary restrictions can be accommodated but we want to "be prepared".

Though the kitchen staff has alternative food options for your Scouts with restrictions and will work with them as much as possible to provide healthy, safe alternatives, we know that they may have supplemental food that they would like to bring. Refrigeration space will be provided for supplemental food. (See Forms section) Preparation of supplemental food is limited as the kitchen is busy prior to meals. There is a microwave available for supplemental food preparation. Other accommodations must be made with the kitchen staff.

Skymont Visitors

Visitors are welcomed but will not be allowed to stay overnight. Visitors wanting to eat at camp must purchase meal tickets at the Trading Post. Visitors must check-in at the Administration Building and wear wristbands. We ask that visitors do not disrupt the program activities.

Visitor meal passes can be purchased at the Trading Post for \$8 per person per meal.

Visitors are required to comply with all Skymont policies and procedures including clothing and prohibited items. No open-toed shoes, toe shoes or sandals (including Crocs) are allowed.

Wednesday Night Troop Cookout

Food and supplies are issued after lunch at the Dining Hall. The Dining Hall will close at 3:00 p.m. Troops are provided one hamburger patty per person, carrots, potatoes, onions, drink mix, salt and pepper, ice, aluminum foil and 1 bag of charcoal per Troop (to make hobo dinner foil packets). If requested, paper products and plastic ware are provided. **We suggest bringing spices or sauces that your Troop may want for preparing this meal and other cooking or preparation items you may need. No condiments are provided.** Notify the Camp Commissioner at the Monday leaders meeting if your Troop has other Wednesday night meal plans.

Troops should bring cooking supplies for this meal or prepare to cook over an open fire using the tin foil provided.

Ice

Ice may be purchased for one hour after each meal at the dining hall for \$2.00 per bag.

Campsite Supplies

On Sunday, Troops will be issued campsite supplies including powdered cleaner, toilet brush and toilet paper from the Quartermaster Building. **Garbage bags, soap and paper towels are not provided.** Additional supplies can be checked-out throughout the week.

Damage to Campsite

Damage to property is thankfully rare, but does occur several times each summer. Thank you for taking care of YOUR campsite. Damages will be assessed by the Troop Guide and Camp Ranger before and after each Troop visits Skymont, and will be charged to the Troop according to severity of damage. Damage includes: writing on, cutting, marking, tearing, ripping, bending, breaking, or in any way abusing property.



(Shotgun Merit Badge)

Trading Post and Canteen

The Trading Post is well stocked with Scouting equipment, literature, handicraft supplies, program supplies and Skymont souvenirs. The Canteen is a necessity for your Scouts during their week of summer camp. The Canteen is stocked with Slushies, ice cream, candy, a variety of drinks, nachos and much more.*

The average camper spends around \$75 during camp on souvenirs and snacks.

Pre-order t-shirts at special pricing will be available for online purchase March 9th until May 4th (weeks 1-3) and June 1st (weeks 4 – 6).



(Trading Post and Canteen)

T-shirt orders not submitted online must be submitted by email to karon.arnold@scouting.org by the dates listed above and must be submitted as a group with a minimum of five t-shirts per order to receive the pre-camp discount.

Tennessee sales tax will be applied to all purchases (excluding Skymont activities). Exceptions will be made only for those Troops submitting a Tennessee Certificate of Exemption to the Skymont Trading Post prior to purchase. Refunds/exchanges will be considered only with a receipt and within 24 hours of purchase if the product is in its original package, unopened and unused or if the product has malfunctioned.**

Hours of operation will be posted.

* At the Camp Director's discretion, carbonated and sugary drinks will not be sold if the heat index is over 95 degrees.

**Pre-ordered Merit Badge supplies/kits and t-shirts are non-refundable due to the special packaging and reduced price.



(Skymont water bottles)



(Ice Cream)



(Cooking Merit Badge)



(Canteen)

Merit Badge Classes and Programs

The Camp Program

The Cherokee Area Council's Camping Committee and the camp staff have made every effort to provide a high quality program for the Scouts who attend Skymont. Our goal is to give each Scout the opportunity to seek the advancement or adventure that will help him most achieve his objectives in the Boy Scout program. Changes in badge requirements and/or BSA accreditation standards are beyond the control of the local council and may require program changes.

Scoutmasters and Scouts should bring a copy of their merit badge schedule to camp. Schedules will not be provided at check-in. Schedules can be printed from the unit's Doubleknot account.

Changes in the Schedule

Unforeseen circumstances may require a change in the Camp Schedule. Scoutmasters and Senior Patrol Leaders will be notified if changes are made. Skymont's goal is to serve you and your Troop and make your camp experience the highlight of your Scouting year.

How to Register for Merit Badge Classes and Other Programs

Online merit badge class and other program registration begins March 9, 2018. Troops can also send a list of merit badge and program selections to the Council, however, online registration is "real-time" and will help your Scouts get registered more quickly. Online merit badge class registration will close at midnight on May 4, 2018 for weeks 1 - 3 and on June 1, 2018 for weeks 4 - 6. If you do not register for classes prior to the deadline, you will have to register at camp and purchase merit badge supplies at the Trading Post at retail prices. Pre-registering for merit badge classes and other programs ensures your Scout's place in the classes he wants. All merit badge classes have capacities and will be filled on a first-come basis.



(Handicraft Games)

Troops opting to have merit badge classes and other program selections entered by the Council staff must have the information submitted no later than April 6, 2018.

Pre-Ordered Merit Badge Supplies

All pre-ordered merit badge supplies are available in the Trading Post on Sunday. **Pre-ordered merit badge supplies are non-refundable due to the special packaging and reduced price.**



(Polaris Scouts)



(Campfire)

Merit Badge Classes

Merit Badge	Requirements	Hours	Capacity	Pre-order Prices
Aquatics				
Aquatics Supervision	Must be at least 16 years old	3	4	\$25
Canoeing	Must be classified as a "swimmer" and have adequate physical strength	1.5	20	
Instructional Swim	Offered in place of swimming for those not a swimmer, if the swimming test is passed, Scout will go into Swimming MB	1	10	
Kayaking	Must be classified as a "swimmer" and have adequate physical strength	1.5	10	
Lifesaving	Must have completed the 2nd Class requirements 5a-d and 1st Class requirements 6a,6b,6e	2	20	
Mile Swim	Must be classified as a swimmer and have an adult leader to act as a spotter	1	10	
Rowing	Must be classified as a "swimmer" and have adequate physical strength	1.5	20	
SUP Award	Must be classified as a "swimmer" and have adequate physical strength	1.5	10	
Swimming	Must be classified as a "swimmer" and bring a long-sleeve shirt and long pants	1	20	
Shooting Sports				
Archery		1.5	16	\$10
Rifle	Suggested that Scouts be over the age of 13 with adequate physical strength and have experience in rifle shooting	1.5	16	\$10
Shotgun	Must be 13 or older with adequate physical strength and have experience in shotgun shooting	1.5	10	\$20
Handicraft				
Art	Req. 6 will not be completed at camp	1	20	\$8
Basketry		1	20	\$15
Chemistry	Req. 7 will not be completed at camp	1	16	\$10
Chess		1	20	
Indian Lore		1	16	\$15
Leatherwork		1	20	\$15
Metalwork	Long cotton pants (blue jeans) required	1.5	12	\$15
Painting		1	16	\$5
Photography	Must bring earned Cyber Chip to class, Req. 7 will be done in groups	1	20	\$10
Textiles		1	20	\$5
Welding		1.5	6	\$20
Wood Carving		1	20	\$15
Ecology				
Astronomy	Req. 4 may not be completed entirely. Req. 5b, and 8 will not be completed at camp	2	20	
Energy/Electricity	Energy req. 4 and Electricity 2 and 9 will not be completed at camp	1	18	
Environmental Science	Req. 4 will not be completed at camp	2	18	
Fish and Wildlife	Req. 5 and 7 will not be completed at camp	1	18	
Forestry	Req. 5 may not be completed at camp	1	18	
Geology	Req. 5 may not be fully completed at camp	1	18	
Insect Study	Req. 9 will not be completed at camp	1	18	
Mining in Society		1	18	
Plant Science	Req. 8 will not be completed at camp	1	16	
Reptile & Amphibian	Req. 8 will not be completed at camp	1	18	
Soil/Water		1	18	
Space Exploration		1	18	\$15
Weather	Req. 9 may not be completed at camp	1	18	
Outdoor Skills				
Camping	Camping req. 4, 5e, 7, 8d, 9, 10	1	20	
Cooking	Req. 4c, 4d, 4e, 6d-f may not be completed at camp	1.5	15	\$20
Emergency Prep.	Pre Req: Must have earned First Aid MB. Req. 2c and 8b will not be completed at camp	1	20	
Exploration		1.5	20	
Fingerprinting		1	20	
Fire Safety	Req. 6 may not be fully completed at camp	1	20	
First Aid		1	12	
Fishing	Bring a copy of state fishing regulations and personal fishing equipment. Req 9 and 10 may not be completed	1	18	
Geocaching	Req. 7, 8, and 9 may not be completed at camp.	1	20	
Pioneering		1.5	20	
Search and Rescue	Req. 6a may not be completed at camp	1	20	
Signs, Signals, Codes	Req. 7 will not be completed at camp	1	20	
Wilderness Survival	Req. 5 may not be completed at camp	1	20	
Trail to Eagle				
Citizenship in the Comm	Req. 3, 5, and 7 should be completed before coming to camp	1	15	
Citizenship in the Nation	Req. 2, 3 and 8 may not be completed at camp	1	15	
Citizenship in the World	Req. 7 may not be completed at camp	1	15	
Communications	Req. 5, 7 and 8 may not be completed at camp	1	15	
Personal Management	Req. 1, 2 and 8c and 8d will not be completed at camp	1	15	
Public Speaking		1	10	
Scouting Heritage	Req. 4,5 and 6 may not be completed at camp. Req. 8 involves work outside of class while at camp	1	20	
High Adventure				
Cycling	Req. 7 Option Bc and Bd may not be completed. Suggested Scouts are over 13 and have previous riding experience	1.5	8	
Climbing	It is suggested that Scouts be over the age of 13 and in good physical shape	1.5	18	
Personal Fitness	Req. 1b, and 8 will not be completed at camp	1	16	

Merit badge books are required for all classes. Scouts may share books.
Merit badges change annually, Skymont will use the most current requirements.

Merit Badge Program Schedule

		Handicraft		Ecology	Outdoor Skills	Aquatics		Shooting Sports	Trail to Eagle	Fitness	High Adventure COPE/ Tower		ATV
		Indian Lore Wood Carving	Welding (1.5hrs)	Space Exploration Env. Science (2hrs) Geology	Fishing Wilderness Survival Signs/Signals/Codes	Lake	Boating	Rifle (1.5 hrs) Shotgun (1.5 hrs)	Citizenship in the Nation	Personal Fitness	Project COPE (3 hrs)		ATV Program AM Session (3 hrs)
9:00 AM						Swimming Lifesaving (2 hrs)	Canoeing (1.5hrs) kayking/ SUP (1.5hrs)						
9:30 AM													
10:00 AM		Leatherwork Basketry		Env. Science (cont.) Soil/Water Mining in Society	First Aid Search and Rescue Camping	Lifesaving (cont.) Swimming			Personal Management				
10:30 AM													
11:00 AM		Art Textiles	Welding (1.5hrs)	Reptile/Amphibian Forestry Insect Study	Wilderness Survival Geocaching Emergency Prep	Polaris Swimming Only			Rifle (1.5 hrs) Archery (1.5 hrs)	Citizenship in the Community			
11:30 AM													
Lunch													
2:00 PM		Leatherwork Photography	Metalwork (1.5hrs)	Energy/Electricity Fish/Wildlife Env. Science (2 hrs)	First Aid	Inst. Swim Lifesaving (2 hrs)	Aquatics Supv (3hrs) Rowing (1.5hrs)	Shotgun (1.5 hrs) Archery (1.5 hrs)	Citizenship in World	Cycling (1.5 hrs)	Climbing (1.5 hrs)	ATV Program AM Session (3 hrs)	
2:30 PM													
3:00 PM		Photography Basketry		Env. Science (cont.) Weather Plant Science	First Aid	Lifesaving (cont.) Swimming			Communications				
3:30 PM													
4:00 PM		Painting Chemistry	Metalwork (1.5hrs)	Space Exploration Fish & Wildlife Forestry	Emergency Prep	Mile Swim Open Blob Open Boating	Aquatics Supv(cont.)	Archery (1.5hrs) Rifle (1.5 hrs) Shotgun (1.5 hrs)	Public Speaking	Cycling (1.5 hrs)	Climbing (1.5 hrs)		
4:30 PM													
Dinner													
7:00 PM		Chess (Mon/Tue/Thurs)	Open Handicraft		Fingerprinting (Mon) Fire Safety- (Tue/Thurs)	Open Swimming Open BLOB (Mon/Tue/Thu)	OPEN Boating (Mon/Tue/Thu)	Open Shooting (Mon/Tue/Thu) Preference given to those needing extra instruction for MB	Scouting Heritage (Mon/Tue/Thurs)		Open Climb and Zip @ Tower (Mon/Tue/ Thu)		
7:30 PM													
8:00 PM				Astronomy (Mon/Tue/Thu) (Weather dependent)									
10:00 PM													

Project C.O.P.E.

Skymont's half-day COPE program gives older Scouts the flexibility to earn merit badges and have a unique high adventure experience at camp.

COPE, which stands for Challenging Outdoor Personal Experience, is designed to test each individual and see what they can accomplish. The week will start out on our redesigned low ropes course; challenging the mind and leadership abilities as the team tries to navigate the elements. As the week continues, Scouts will attempt to conquer the high course with our unique 9-element high ropes course. Can you handle the challenges of the Giant's Ladder, Vertical Playground, Two-Line Traverse, Confidence Pole and a Zip Line?

The program is 9:00 a.m. - noon. Project COPE needs a minimum of 6 participants per session to open the course with a maximum of 18. Scouts must be at least 13 years old. There is a \$50 fee per COPE participant and includes a Project COPE bandana. Project COPE runs Monday – Thursday to allow participants to finish merit badges, go whitewater rafting or participate in the camp-wide games.



(C.O.P.E Course)

ATV Adventure

It's time to get muddy! Explore all of Skymont as you complete the ATV Rider Safety Course and test your skills on a wide variety of trails all over camp! Designed for every level of rider from "never seen an ATV" to the most experienced rider.



(ATV Training)

This is a half-day program, offered both in the morning and afternoon (Session 1: 9am-noon, Session 2: 2-5pm) Monday through Thursday, allowing boys to take advantage of open camp time to finish merit badges on Friday. Scouts must be at least 14 years old and physically able to handle a 200cc ATV. Class capacity is 6 riders per session. Riders **MUST** bring and wear: long sleeve shirts, long pants, and over-the-ankle boots (no exceptions). Safety equipment will be provided.

Riders must also bring a completed Rider Safety Agreement, signed by a guardian to the first class. Course fee is \$70.00 (includes patch). Pre-registration will be accepted until March 9th with a deposit of \$30.00 (non-refundable). Please contact Karon.Arnold@scouting.org for pre-registration availability.

Plateau Plunge

Never sit still! Plateau Plunge is our multi-sport week long off-site high adventure program. Scouts will take the “plunge” off the plateau to stay at our off-site Ocoee basecamp in rustic cabins. Challenge the high ropes course, and climbing wall. Learn to guide rafts down whitewater rivers, and tackle the trails by horseback, dont forget about mountain biking!

Participants will leave Skymont on Monday morning and return to Skymont Friday late afternoon. Highly trained Whitewater Express staff will lead Scouts in a variety of non-stop high adventure activities. The week concludes with our signature rafting trip down the Ocoee River where the boys will put their newly acquired raft guiding skills to the test before returning to Skymont to meet back up with their Troop.

More information for packing and a weekly overview can be found closer to summer time at www.skymont.org.



(Whitewater Express Climbing Tower)

Whitewater Challenge

This whitewater paddling intensive program is designed to take older Scouts interested in learning the skills to become confident whitewater paddlers in a variety of water crafts. Based at our off-site location on the Nantahala river, learn how to raft, manauver duckies, and kayaks on FOUR different whitewater rivers! The week concludes with our signature rafting trip down the Ocoee River where Scouts will put their newly aquired skills to the test!

Leave Skymont Monday morning and return Friday afternoon. Work with highly skilled paddlers to prepare for epic river adventures. Skilled learning will include rafting, capsizing, stroke and paddle work, reading river currents, and whitewater boat maneuvers. Scouts should be strong swimmers and prior whitewater experience is suggested.

More information for packing and a weekly overview can be found closer to summer time at: www.skymont.org.



(Whitewater Rafting)

Plateau Plunge and Whitewater Challenge participants:

- Program charge addition to Camp fee: **\$145.00**
- Food and transportation are included
- Scouts will have the opportunity to work on parts of Cycling and Horseback Riding and Whitewater Merit Badges (varied based on programs)
- No program capacity!
- Scouts must be 13 years old by the time they arrive at camp and be physically fit
- Adults must be physically fit and will serve as chaperones for all Scouts during non-program times

Chaplain & Chaplain Aide Programs

The Skymont Chaplain has a number of programs to serve the spiritual needs of individual Scouts and leaders of your Troop. The following programs are provided during the week:

Skymont “Chaplain Aide” Program:

This program will train your Scouts on how to be a Troop Chaplain Aide. It will give them the skills needed to provide a spiritual tone in all your Troop meetings. All four sessions of the program as well as Vespers on Wednesday night must be attended to earn the patch.

Skymont “Duty to God” Program:

The “Duty to God” program is designed as a Troop activity. This program is for Scouts and leaders and focuses on the national “Duty to God” award. To receive the collector patch you must attend all Chaplain Aide meetings and complete at least four requirements listed on the application in the Forms section of this guide.

Vespers:

The Skymont Vespers service is a nondenominational worship service for your Troop on Wednesday at 8:00 p.m. at Lightfoot Chapel.

Chaplain Program Schedule:

Chaplain Aide Meeting, 1:30 p.m. on Monday, Tuesday, Wednesday and Thursday

Thursday Night Vespers Service, Lightfoot Memorial Chapel, 8:15 p.m.

The chaplain is available to meet the needs of your Troop, especially those having difficulties being away from home. The Chaplain is also available to talk to leaders interested in how they can further incorporate a Chaplain program into their Troop, as well as explore options on how the Troop can continue to fulfill their Duty to God.



(Lightfoot Chapel)



(Ga Ga Ball)



(Scoutmaster Golf)

Friday Offsite Activities

Ocoee River Whitewater Rafting

It begins high in the Blue Ridge Mountains; in Georgia, it's the Toccoa River and in Tennessee, the Ocoee! An outfitter will be taking you down thrilling rapids, through spectacular turns and over hidden boulders, so get set to get wet! America's Olympic River packs non-stop action from the start. "Grumpy" provides an exciting start to five miles of premier whitewater. Scream your way through the big waves of "Double Suck" and "Tablesaw" and the biggest is saved for last, "Hell's Hole" rapid! You'll be going home with many stories to tell about your exciting day on one of the nation's premier whitewater rivers!



(Whitewater Rafting)

Requirements for the participants:

- Scouts must be at least 12 years old (TN State Law) and pass the swim test.
- **All participants must have a signed whitewater waiver form. (WWE release- www.skymont.org)**
- A minimum of 30 participants is required with a maximum of 90.

Notes:

- Cost for the trip is **\$80.00/ person (includes transportation and lunch)**
- Breakfast on Friday morning is at 6:00 a.m.
- The bus will leave Skymont's parking lot at 6:15 a.m. sharp. Don't be late!
- There will be pictures available for purchase at the outfitters.

Ruby Falls & ZIPstream Aerial Adventure

Set atop Lookout Mountain, Ruby Falls and ZIPstream Aerial Adventure will give you the opportunity to explore some of the area's greatest attractions! Explore the cave with an elevator ride down 1,120 feet to see the famous Ruby Falls cave and waterfall, which boasts being the largest and deepest public waterfall in the United States. To learn more about the cave visit rubyfalls.com. Built high in the trees, the ZIPstream course will have you crawling through tunnels, navigating walkways and bridges, scaling nets, and gliding down zip lines! For more information about ZIPstream visit rubyfallszip.com. Contact Sherry Harris at 865-250-5971.

Hiking Opportunities

Foster Falls:

About 45 minutes from camp, this is one of the top 25 hiking trails in the Southeast. A short hike overlooking the waterfall leads to a steep decent to the base of the falls and a spectacular swimming hole. The Fiery Gizzard trail can provide Troops with anywhere from a short morning hike to an all-day adventure. Located on Hwy 41 outside of Tracy City.

Greeter Falls:

Closer to camp, Greeter Falls is a short easy hike to the base of a fantastic waterfall. The spiral staircase will make the hike an adventure, and several short loop hikes split off the main trail. 15 minutes from camp outside of Altamont.

Skymont Hiking Trails:

Explore all that Skymont has to offer within our own 2,400 property. A waterfall, several overlooks, cemetery, and a fantastic Perimeter Trail. Ask the camp office for a map and more details.

Polaris Program

New all-day program for 1st year campers

The Polaris program is designed specifically for first year campers. It is an all-day inclusive program in which Scouts will work on Tenderfoot, Second and First Class requirements. From fire starting to lashings, Scouts will be introduced to all the aspects of Boy Scouting. The program is setup in the patrol method format. The Scouts will be broken into patrols and then the Polaris Troop as a whole. Scouts will have a chance to earn First Aid, Swimming and a Handicraft merit badge as part of the program. Scouts will get to choose Leatherwork, Basketry or Photography (Space available).



(Polaris Swimming)

There is a \$15.00 fee for all Polaris Scouts. This fee will cover additional equipment, the meal and their Handicraft badge kit. They will also do a five mile hike around camp property. As part of the Polaris program, Scouts will get a taste of several other program areas in camp and will have a chance to earn their Totin' Chit and Firem'n Chip.

Special Equipment Needed:

Scouts will need to carry a day pack each day and wear their bathing suit with them in the morning. Each Polaris Scout will need to bring a pocket knife which he will learn to use properly.

Scouts should be prepared for a five mile hike to include:

- Hiking boots
- Water bottle
- Day pack

Day	9 - 10 am	10 - 11am	11 - noon	2 - 3 pm	3 - 4 pm	4 - 5 pm
Mon	Meet at Polaris	Skills or MB	Lake-Swimming MB	Skills or MB	Skills or MB	Polaris Skills
Tues	Polaris Skills	Skills or MB	Lake-Swimming MB	Skills or MB	Skills or MB	Polaris Skills
Wed	Polaris Skills	Skills or MB	Lake-Swimming MB	Skills or MB	Skills or MB	Polaris Skills
Thurs	Polaris Skills	Skills or MB	Lake-Swimming MB	Skills or MB	Skills or MB	Polaris Skills
Fri	Skill Review			Camp wide activities		

Schedule subject to change dependant on number of Polaris Scouts

Trail to Eagle

The Trail to Eagle program is designed to work with older Scouts striving to achieve the rank of Eagle Scout. Skymont recommends that Scouts be older and mature before attending any of the Trail to Eagle classes. These are fast-paced and Scouts will need to be prepared to be engaged in conversations and complete work outside of class.

***** Participants must bring paper and pen*****

Program Opportunities:

Citizenship in the Nation - Scouts will learn about what it means to be an American citizen and will explore documents such as the Declaration of Independence and the Constitution. Requirements #2 and #8 will need to be completed before or after camp.

Citizenship in the World - Scouts will explore themes in international relations and compare Governments around the world. Requirement #7 must be completed before or after camp.

Citizenship in the Community - Scouts will look at how their community was formed. They will see how one person or issue can affect their community. Requirements #3, #5 and #7 must be completed before or after camp. Scouts need to bring a map of their community and the organizational chart for their local government.

Communications - Scouts will learn how to communicate ideas, to express themselves effectively and will participate in the planning of a class and campfire. Requirements #5, #7 and #8 must be completed before or after camp.

Personal Management - Scouts will learn the basics of economics and money management. Requirements #1, #2 and #8 must be completed before or after camp.

Public Speaking - Scouts will learn how to confidently stand before a group and express ideas

Please note that the Trail to Eagle program does not mean that your Scout will automatically earn the above merit badges. Scouts must be actively engaged in each lesson. Ensure that only mature Scouts register for this program.

STEM

STEM stands for Science, Technology, Engineering, and Mathematics. These disciplines are considered by many to be the foundation for academic and professional fields of an advanced society. The STEM workforce is a growing indicator of a nation's ability to sustain itself. To engage youth members in science, technology, engineering, and mathematics, the Boy Scouts of America has created a new emphasis that incorporates elements from STEM in its current advancement programs. The aim is to expose Scouts to opportunities that help develop skills critical for a competitive world market.

Skymont offers over 23 STEM merit badges including: Welding, Chemistry, Photography, Chess, Env. Sci., Forestry, Space Ex., Soil/Water, Reptile/Amphib, Energy/Electricity, Weather, Geology, Mining in Society, Insect Study, Plant Sci., Fish/Wildlife, Astronomy, Fire Safety, Fingerprinting, Geocaching, Pioneering, Personal Mgt, and Communications.



Recreational / Instructional Activities

Aquatics

Instructional Swimming is highly recommended for those that have not passed the “swimmer test”; youth and adults. As a Scout advances they may be rolled into an Aquatics Merit Badge class.

Open Boating, Blob and Open Swim – All participants must be classified as a swimmer. Open sessions are on a first-come basis.

Mile Swim - Available at 4:00 p.m., Monday - Thursday. On Thursdays, each Troop must provide one qualified paddler and one qualified spotter for each Troop participant. Other schedule arrangements may be made with the Aquatics Director. Capacity: 10

Climbing

(Participants must be large enough so that a small harness fits snugly)

Open Climb - Discover the fun of climbing. Come experience the power behind Skymont’s climbing program. This is a great way to challenge yourself physically and mentally.

Open Zip Line - High atop the climbing tower, lock in for the 300 foot, adrenaline-charged ride down the Zip Line. In accordance with BSA C.O.P.E. Standards, a Scout must be at least 13 years old and large enough so that a small harness fits snugly.

Shooting

Skymont requires shotgun participants to be 13 years old and have adequate physical strength to shoot. Most 11 and 12 year old Scouts lack the physical strength to handle a shotgun. Recreational shooting tickets must be purchased by the Scoutmaster in the Trading Post.

Instructional Shooting (by appointment) - This class is for merit badge participants that need additional instruction outside of class time.

Open Archery - Privately owned bows must be checked in upon arrival and stored in a locked facility at the shooting sports complex. A \$5 supply fee includes arrows, safety equipment and targets.

Open Rifle Shoot - No Rifles or ammunition may be brought to summer camp. A \$5 supply fee includes 25 rounds and targets.

Open Skeet Shoot - No Shotguns or ammunition may be brought to summer camp. A \$10 supply fee includes 10 rounds & clay targets.

Open Merit Badge Programs

Open activities are available Monday, Tuesday and Thursday from 7:00-8:00 p.m. All program areas will be open as needed during this time to help with continued merit badge class instruction. Inform your class instructor if you need additional help on any merit badge.

Activities and Awards

Activities for Scoutmasters

Leaders's Dinner

This is the Cherokee Area Council's way of saying THANK YOU for attending Skymont and spending time with the youth of your community. There will be an informal session with the Scout Executive following this dinner. Dinner is served immediately following evening Flags on Tuesday at the Polaris Pavilion. **Each campsite is required to leave two leaders in camp with your Scouts.** All Troops receive two free tickets. Additional tickets may be purchased at the Trading Post for \$12 per person. Tickets must be purchased by noon on Monday. This is an opportunity to give feedback about your camp experience and our Skymont programs. ADULTS ONLY PLEASE.

The Skymont Caveman Golf Tournament

The Golf Tournament is held on Wednesday at 10:00 a.m. A fun event for all adult leaders! Leaders must build their "clubs" from natural resources found at Skymont and work their way around the course. Awards are given for winning person/team. Special awards include attire worn (costumes), additional staffing (caddy or sponsorship), and creative clubs.

Leader's Volleyball Game

Leaders and the Skymont staff close-out the Friday camp wide games with a 4:15 p.m. game. The game is at the sand volleyball court in the activity field.



(Scoutmaster Volleyball)

Scoutmaster Skeet Shoot

Offered Tuesday evening following the Leader's dinner.

Scoutmaster Training

Registration for Scoutmaster Training will be available online or Sunday evening at the Scoutmaster meeting.

- Safe Swim Defense/Safety Afloat - This course will certify you to conduct year-round swimming and boating activities. Participants must be at least 21 years old. Class Capacity: 20
- BSA Aquatics Supervision - It is designed to expand on Safe Swim Defense and Safety Afloat Training. The BSA recommends that at least one person with the training be present whenever a unit swims at a location that does not provide lifeguards. Training is valid for three years. Fee \$25 Capacity: 4
- Mile Swim - An award for swimming one mile. The course will be conducted for an hour everyday. See Aquatics Program Area page for more details. Class Capacity: 10
- Climb-on Safely - Training for units that want to conduct Troop climbing and rappelling activities. Participants must be at least 21 years old. Capacity: 15
- C.O.P.E. Certification - Training course to certify you as a C.O.P.E. instructor. Week commitment participating in C.O.P.E. classes throughout the week in addition to completing book work. Fee: \$35 Capacity: 5
- IOLS (Intro to Outdoor Leader Skills)- Week-long adult training will build upon skills from your Scoutmaster Specific Training. Develop the confidence to lead your Troop into the outdoors. Hands-on with the Polaris program gives adult leaders practical outdoor skills. Fee: \$40 Capacity: 10/ Minimum: 4
- Scoutmaster Specific Training- Learn and apply proven techniques for running an effective Boy Scout Troop. Meet the aims and methods of Scouting applying the eight Scouting methods. Fee: \$20 Capacity: 10/ Minimum: 4
- Merit Badge Counselor Training- Understand the responsibilities of counseling Scouts in merit badges. Know what is required of Counselors and the advancement process. Capacity: 15
- **Scoutmaster trainings are offered on a week-by-week basis and will be offered at the Scoutmaster's meetings at the begining of the week.**

Skymont Scoutmaster Merit Badge

This award is for those leaders who enjoy the fun of summer camp. The Camp Commissioner presents this special merit badge to all leaders who earn at least 270 points of the 340 points offered.

The requirements are:

<u>Requirements</u>	<u>Points</u>
Attend Leader's Meeting all week	50
Wear BSA Uniform to ALL flag ceremonies	50
Oversee Shower Duty on your scheduled day	25
Have your Troop to all flag ceremonies ON TIME	50
<u>Electives</u>	
Help teach a merit badge	10
Teach a Scout a new Skill	10
Do a "Good Turn"	10
Participate in Scoutmaster Golf	10
Participate in Scoutmaster Volleyball	10
Participate in Scoutmaster Shoot	10
Participate in Mile Swim	20
Lead a Troop hike	10
Attend Leader's Dinner	10
Catch a fish	5
Spot a deer	10
Drink at least 3 cups of coffee per day	5
Learn how to tie (or teach) a draggin' bowline	5
Make and wear a duct tape tie to dinner	10
Assist an Area Director two times during the week	20
Attend movie night	10



(Coffee at Camp)

Volunteer Opportunities at Camp

There are over 45 merit badges this summer and we are looking for experts just like you to enhance our merit badge classes. If you are a merit badge counselor and would like to offer your expertise during your week at summer camp please contact the Program Director. Your assistance during merit badge classes will help us control class sizes and provide us with a resource for boys that need one-on-one counseling.

If you are interested in conducting a merit badge class that we don't already offer please contact the Camp Director prior to camp. The director will assist you with scheduling and providing resources to teach the class.

Commissioner Opportunities

Skymont Scout Reservation enlists the services of a dedicated group of volunteers who provide general support to Troops while at camp. Camp Commissioners make sure that every Troop has a great experience and receives any needed assistance. Commissioners will visit campsites throughout the week to check-in and chat with Scoutmasters. Commissioners will let camp staff know if a unit needs special equipment, campsite maintenance or program help. The Commissioners also assist Troop Guides with the check-out process. **Anyone interested in spending a week at Skymont as a Camp Commissioner should refer to the Volunteer Commissioner Interest form at www.skymont.org or email SkymontSR@gmail.com**

Camp-Wide Games at Skymont

The camp-wide games will test your Scouting skills and introduce Skymont tradition to your Scouts. Friday will complete an enthusiastic week at Skymont with a carnival rotation of camp-wide games from 1:30p.m. - 4:00 p.m. Scouts will participate in both group and individual activities throughout camp. Troop games will also take place throughout the week.

Global Positioning Systems (GPS) - Geocaching

Three geocache sites are located on Skymont Scout Reservation. You are invited to bring your GPS to Skymont and enjoy the scenery, landscape and geocaching.

On-Camp Hiking Trails - Skymont has over 10 miles of hiking trails leading to overlooks, lakes, waterfalls and other hidden treasures around our 2,400-acre property. Maps can be obtained at the Administration Building. Troops must notify the Admin Staff they are leaving main camp for a hike and what time they will return. Whether you make it out on the trail for an hour or for half a day, Skymont has a trail to explore.

Order of the Arrow Opportunities

OA SOCIAL: All Scouts who are members of the Order of the Arrow are encouraged to join in fellowship on Monday at 8:00 p.m. in the Dining Hall. Wear your sash and bring your patches. Share stories and meet new brothers. Skymont will host an informal cracker-barrel social sure to be a hit!

Out of Council troops who would like to have Scouts called out for the Order of the Arrow at Skymont must bring a letter from their Lodge, signed by their Chief and Advisor specifying which Scouts may be called out during camp. This letter must be submitted to the Camp Director upon arrival at camp. Any questions about the Order of the Arrow at Skymont should contact the Lodge Chief at chief@tali293.org.

Service Projects: Order of the Arrow members are dedicated to a life of cheerful service. The OA has extended an opportunity of service to individuals, patrols or Troops. Do a "Good Turn Daily" by talking with the Ranger about completing a Service Project that can help out toward the Montosky Moccasin Award and take pride knowing you've helped Skymont become a better place for all Scouts.



(ATV Program)



(Scouts Fishing)



(Service Project)

Skymont Awards & Recognitions

Skymont recognizes individual and Troop accomplishments through awards and recognition program. Scouts, adult leaders and Troops may receive recognition for meeting and exceeding standards that have been set by generations of Skymont campers.

Reminder: Failure of a Scout or visitor to comply with Skymont Camp and BSA National policies will disqualify Troops from campwide awards and games.

Orion Scout Award – A Scout earns the Orion Patch by participating in challenging program areas of Skymont and doing a camp service project. This award is for older Scouts.

Cracked Skillet Award – This is awarded on a daily basis for the cleanest Troop site. Daily winners join the Skymont tradition by painting a portion of the cast iron skillet with their Troop emblem. The skillet is awarded at the evening Flag Ceremony. The Troop that earns the cracked skillet is given the honor of raising and lowering the flags the following day.

Skymont Scoutmasters Merit Badge – This award is open to all adult leaders attending Skymont. Points are earned by participating in different activities throughout the week; from helping teach a merit badge class to just drinking coffee. This award helps get leaders involved with the Scouts during their summer camp experience.

The George W. Norris Commissioner Award – Awarded by the Camp Commissioners to the Troop that demonstrates the best application of the Scout Oath and Scout Law. George W. Norris was a long time Council Commissioner for the Cherokee Area Council and throughout his life, he exemplified the ideals of Scouting.

The Montosky Moccasin Award – Before Boy Scouts appeared at Skymont, Native Americans used the area to prepare boys to grow into adults. The wise Montosky oversaw the development of boys to adults. Today Montosky's spirit oversees Skymont's staff and adult leaders as they deliver fun and exciting summer camp programs that prepare Scouts for the future. The Montosky Moccasin Award recognizes Troops for advancement of Scouts, campsite inspections, service projects and other Scout spirit. Troops earning the award receive a Montosky Moccasin suitable for mounting on the wall of any Scout hut.

The Skymont Chaplain Award – The Camp Chaplain presents this award to all Scouts and leaders who meet the award criteria. This award emphasizes the first part of the Scout Oath – "Duty to God."



(Campsite)

Cracked Skillet Award

The Skymont Cracked Skillet Inspection Award is awarded on a daily basis for the cleanest and neatest Troop site. Daily winners join the Skymont tradition by painting a portion of the cast iron skillet with their troop emblem. The skillet is awarded at the evening Flag Ceremony. The Troop that earns the Cracked Skillet is given the honor of raising and lowering of the flags the next day. The Troop's flag can be raised along with the American and State flags. The campsites will be inspected by the Camp Commissioners each morning following the daily leaders meeting. The Inspectors will judge each aspect of the daily inspection on a point scale. The inspection sheet is located in the Forms section. **All Troop members must wear Class A or B shirts all week to be eligible for this award.** If a tie occurs, camp management will choose a winner based on the Troop's behavior and Scouting spirit observed during the week.

- TROOP AREA CLEAN – All garbage should be picked up and garbage cans should be visible. All large branches should be removed from the site or broken down and neatly stacked for firewood. Troop equipment should be neatly setup or stowed in the Troop trailer.
- TROOP AREA SAFE - The first aid kit must be easily available for the Scout's use. All knives and sharp objects should be properly stored. If there is an axe yard it should be properly marked. All ropes should be tied up and not a tripping hazard. Liquid fuels (if being used) must be properly stored. Twenty pound propane tanks must be in a NO TIP container.
- GATE/ENTRANCE – A marked entrance to your campsite should be erected. This will be judged on creativity; so think big!
- FIRE PIT - Fire pits must have a ten-foot diameter clearance. The wood must be neatly stacked and covered.
- LATRINE – Toilet lids must be down (except in flush latrines) with TP and disinfectant available. Sinks must be clean with towels and soap present.
- FLAG – The Troop flag or an American flag must be displayed in the campsite.
- TENT FLAPS - All tent flaps are opened the same way. If flaps are down, they are all down for full points. Tent Flap position should be uniform throughout the campsite.
- PERSONAL GEAR - Food, clothes, etc, should be placed in storage bins. Bedding should have a neat appearance. Backpacks and other personal items should be stored under the beds.
- CHARTS – Duty roster, fire chart and waiter chart should be filled out for the week and displayed on the camp cork board.
- CLOTHESLINE - Clotheslines must be placed out of the way of heavy traffic through camp.
- NOTE: Tent ropes and outriggers are not clotheslines; two points will be deducted for each item on them.



(Troop Service Project)

The George W. Norris Commissioner Award

This special award recognizes one Troop each week, which demonstrates the best in Scouting. All points of the Scout Oath and Law are taken into consideration when choosing a Troop for this award. It is in memory of and to honor George W. Norris, who for many years, was the Council Commissioner for the Cherokee Area Council. The winner(s) of this award are chosen by the camp's Key 3. The following criteria are taken into consideration in addition to the Scout Oath and Law when choosing a Troop for this special award:

- | | |
|--------------------------|---|
| 1. Uniforms | Worn when required for different camp activities when applicable. |
| 2. Friendship | Participation/ co-mingling with other Troops is encouraged. |
| 3. Troop Campsite | Low-impact camping and proper site layout. |
| 4. Participation | Evening meal (singing) and Campfire activity participation. |
| 5. Adult Leaders | Visible, available and actively participating within their Troop. |
| 6. Courteous | Assisting other Troops and adult leaders when necessary. |
| 7. Patrol Method | Use of the patrol method with an obvious patrol leader. |
| 8. Vespers | Participating/ attending Scout Vesper Service. |
| 9. Flags | Is the U.S. Flag and Troop flag displayed in the campsite? |
| 10. Promptness | Is the Troop on time to morning and evening Flag ceremonies? |
| 11. Conservation Project | Did the Troop perform an environmental or conservation project at camp this summer? |

The Commissioner Staff will choose which troop receives the George W. Norris Commissioner Award.



(Troop Games)

Montosky Moccasin Award

The Montosky Moccasin is awarded to honor Troops participating in all activities during their week at Skymont. A unit must earn at least 1,000 points (out of 1,250) to be awarded the Montosky Moccasin. Troop size is not a factor.

1. Participation:	Lead a song or skit at mealtime	100
	Closing campfire skit (pre-approved)	100
	Camp-wide Games participation	100
	Chaplain Aide Program	100
2. Advancement:	Program area participation hours divided by the number of scouts at camp times 75	400
3. Troop Camp Service Project:	50 points per hour worked by Troop (must be approved by Camp Commissioner)	200
4. Camp Courtesy:	Troop lives by the Scout Oath and Law	100
5. Campsite Inspection:	Campsite score of all days added up and divided by 5	150

Orion Scout Award

Orion . . . the hunter . . . the quest for adventure . . . searching for excitement and a challenge. A Scout must be flexible and skilled in several areas before he can earn this recognition.

1. The Scout must participate in three of the activities listed below:

- Aquatics Area – Earn Mile Swim or Lifesaving MB.
- GPS – Find two Geocache sites.
- Climbing – Earn the Climbing Merit Badge.
- Shooting Sports – Earn the Shotgun, Rifle or Archery Merit Badge.
- C.O.P.E - Participate in C.O.P.E.
- Participate in Cycling MB
- ATVs- Participate in ATV program.
- Activities - Participate in either the Ocoee rafting trip, Ruby Falls ZIPstream Aerial Adventure, Friday Troop games



2. Work a minimum of two hours on a service project while at camp. Advice on the service project can be obtained from the Camp Ranger and Camp Commissioner. The unit leader is responsible for informing the Administration office before Friday at noon if any of his Scouts have earned the Orion Scout Patch. This award is designed for older Scouts with at least one year of summer camp experience.

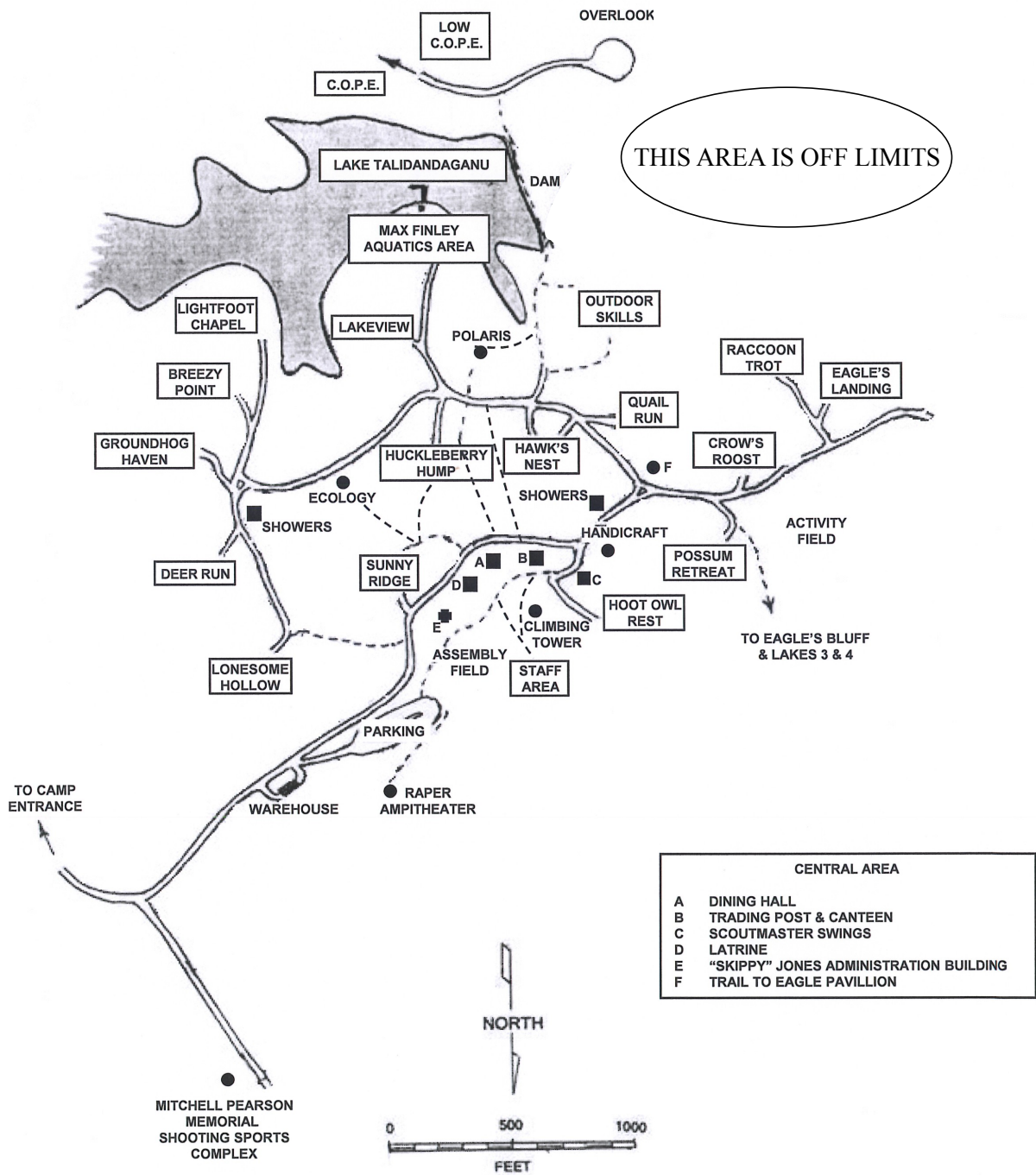
Weekly Schedule

	SUNDAY	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY	SATURDAY	
7:00		REVEILLE					6 - 8:30 Continental Breakfast	
7:30		WAITERS REPORT AND FLAGS					7-9 Check-out	
7:45		Breakfast						
9:15		LEADERS MEETING AT SCOUTMASTERS' SWINGS						
9 - 9:50		SESSION 1 (9-9:50)				MB WRAP UP (9:00-11:50)		
10:00			LEADERS GOLF					
10 - 10:50		SESSION 2 (10-10:50)						
11 - 11:50		SESSION 3 (11-11:50)						
12:15		WAITERS REPORT						
12:30		Lunch						
1:00								
1:15		M-F SPL MEETING @ SM'S SWINGS CHAPLAIN AIDE MEETING @ CHAPLIN'S SHELTER						M/T/W/TH
1:30 - 2:00	CHECK-IN	TROOP ACTIVITIES		PACK-OUT PICK-UP (1:30 - 2:30)		TROOP ACTIVITIES		CAMP-WIDE GAMES (1:30 - 4)
2 - 2:50		SESSION 4 (2-2:50)						
3 - 3:50			SESSION 5 (3-3:50)					LEADERS TO CHECK MB PACKETS (3:00)
4:00	BUFFET DINNER 4-6	SESSION 6 (4 - 4:50) OPEN ACTIVITIES (4 - 4:50)				SM/STAFF VOLLEYBALL GAME (4:15)		
4:30								
5:30		WAITERS REPORT & FLAGS		IN SITE COOKING	WAITERS REPORT & FLAGS			
5:45		DINNER			DINNER			
6:00	6:15 FLAGS		LEADERS DINNER 6:00					
7:00	SM/SPL MEETING	MB SESSION OPEN PROGRAM		Troop Programming	MB SESSION OPEN PROGRAM			
8:00	8:30 OPENING CAMPFIRE	OA FELLOWSHIP			8:15 VESPERS	8:30 CLOSING CAMPFIRE		
10:00	TAPS							

Friday continental breakfast will be available at 6:00 for campers leaving on a Friday adventure.
The most up to date schedule will be given during check-in. Announcements made at Scoutmaster's Meetings.

Map of Skymont

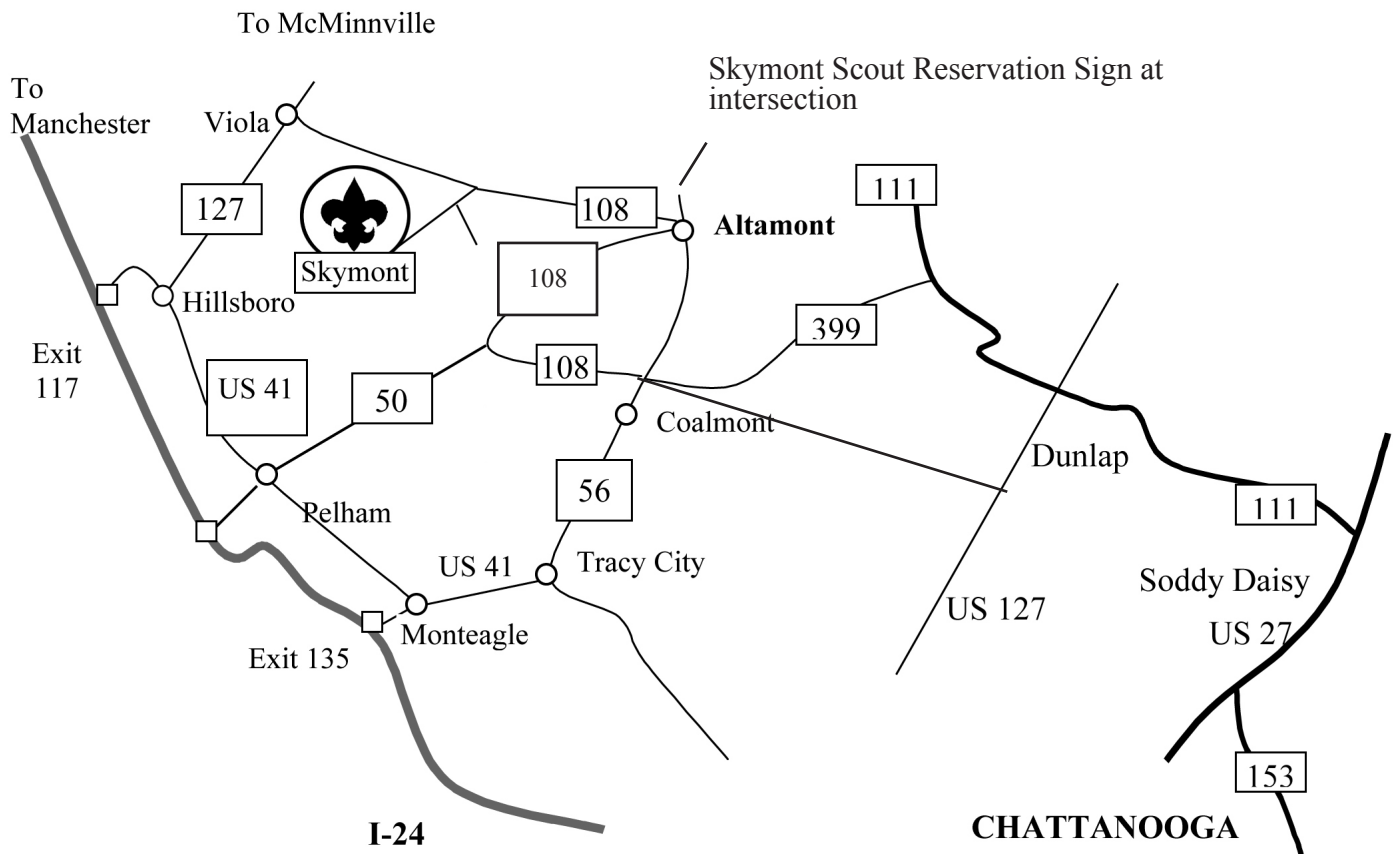
SKYMONT SCOUT RESERVATION
CHEROKEE AREA COUNCIL
BOY SCOUTS OF AMERICA



Map to Skymont

GPS - type in Cabbage Patch Road, Altamont, TN 37301

The camp is located at GPS Coordinates 35 25.57N 85 51.45W



From Chattanooga: I-24 West to Exit 135 – Monteagle. Turn right and go approximately 1 mile, turn right onto US Hwy 41 to Tracy City. In Tracy City, turn left on Tennessee Hwy 56. Travel on TN Hwy 56 through Coalmont into Altamont. In Altamont, turn left on Tennessee Hwy 108 - N (Tri-County Bank and Skymont sign at this T-intersection). Go approximately 7 miles on TN Hwy 108 - N, turn left on Cabbage Patch Road at sign for Skymont Scout Reservation (small saw mill on right before turn). Bear right at fork, Skymont camp entrance about 3 miles on right.

From Nashville: I-24 East to Exit 117 (east of Manchester). Turn left and travel north on Arnold Center Road. At US Hwy 41 turn right and travel south to Hillsboro. Turn left on Tennessee Hwy 127. Travel north to Viola. In Viola, turn right on Tennessee Hwy 108 and travel east, going approximately 7 miles (drive up Cumberland Plateau). Turn right at sign for Skymont. Bear right at fork, Skymont camp entrance about 3 miles on right.

From Knoxville: I-40 West to Crossville Exit 322-Peavine Rd/TN 101. Turn left on TN 101 travel south to US 70. Turn right on US 70 and travel west. Turn left on US 127 and travel south to Dunlap. Turn right on TN 111 travel west to intersection of TN 399. Turn left on TN 399 travel west. At intersection of TN 399 and TN 108, turn right on TN 108 traveling through Gruetli-Laager to intersection in Coalmont of TN 56 and TN 108. Turn right on TN 56 and travel to Altamont. In Altamont, turn left on Tennessee Hwy 108 - N (Tri-County Bank and Skymont sign at this T-intersection). Go approximately 7 miles on TN Hwy 108 - N, turn left on Cabbage Patch Road at sign for Skymont Scout Reservation (small saw mill on right before turn). Bear right at fork, Skymont camp entrance about 3 miles on right.

There are several 108 intersections in Altamont. If coming from Chattanooga or Knoxville turn at the 3rd 108 "T" intersection. There will be a Skymont Scout Reservation sign at the intersection.

Chaplain's "Duty to God" Award

Scouts and leaders can receive the Duty to God patch or, if the award has been previously earned, a year rocker.

Application for Skymont "Duty to God" Award (Return to Camp Chaplain by Friday noon)

Troop # _____ Campsite _____ Date _____

Charter Sponsor _____

Address _____

City _____ State _____ Zip _____

Scout's Name _____

Scoutmaster's Name _____

Check one: _____ Scout _____ Leader

To earn the Skymont "Duty to God" Award, the applicant must attend the Chaplain Aide meeting Thursday at 1:30 and complete any four of the following requirements:

1. For Scouts - serve as Troop Chaplain Aide during the week . For leaders - serve as Troop Chaplain during the week.
2. For Scouts - commit to earn the religious award of your faith. For leaders - commit to mentor a youth through the religious award process within a year from now.
3. Lead at least two devotional presentations in the Troop's campsite during the week.
4. Say grace at least once during mealtime. (See Chaplain for suggested graces and prayers.)
5. For Scouts - bring a leader to the Thursday Chaplain Aide meeting. For leaders - bring a Scout to the Thursday Chaplain Aide meeting.
6. _____ Yes, I have earned the religious award of my faith. Name of award: _____ Date earned: _____.
7. Visit the Chaplain during the week.
8. Be a steward of Skymont by doing a camp conservation project. Check with the Camp Ranger for suggested projects. The conservation project can be done as a Troop project.
9. _____ Yes, I previously earned this award. Did you receive a patch? _____ Yes What year? _____ or _____ No

Scouts: when requirements have been completed, have your Scoutmaster or Assistant Scoutmaster sign the application and submit to the Chaplain.

Approved by _____ Date _____

Polaris Merit Badge Selection Form

Email this form to: SkymontSR@gmail.com

Select Leatherwork, Basketry or Photography for each Scout participating in the Polaris Program. You may use the 1st letter of each merit badge class to identify the class choice (L, B or P)

Scouts will be assigned to merit badge classes based on overall Polaris numbers.
This selection does not guarantee a Polaris Scout will get his 1st or 2nd choice.

Week of Camp: 1 2 3 4 5 6
 6/3-9/18 6/10-16/18 6/17-23/18 6/24-30/18 7/1-7/18 7/8-14/18

Troop Contact Person: _____

Contact Number/Email: _____

Troop Number and Council _____ Total Number of Polaris Scouts _____

Name of Polaris Scout	1st Choice	2nd Choice

Troop Roster

Troop # _____ Scoutmaster _____ Please submit at check-in.

Week of Camp: 1 2 3 4 5 6
 6/3-9/18 6/10-16/18 6/17-23/18 6/24-30/18 7/1-7/18 7/8-14/18

Scout Name	Age	Current Rank	OA Member (O, B, V)

Adult Name	Male or Female

Skymont Pre-Camp Swim Classification Record

This is the individual's swim classification as of this date. Any change in status after this date would require a reclassification test by the camp Aquatics Director.

Special Note: When swim tests are conducted away from camp or at the point of activity, the Aquatics Director shall at all times reserve the authority to review or retest all participants to assure the standards have been maintained. **A copy of the certification of the person conducting the pre-camp swim test must be attached to this form.**

List requirements _____

Troop Number _____

Date of Swim Test _____

Full Name (Please Print)	SWIM CLASSIFICATION		
	Non-swimmer	Beginner	Swimmer
1.			
2.			
3.			
4.			
5.			
6.			
7.			
8.			
9.			
10.			
11.			
12.			
13.			
14.			
15.			

Print Name

Signature

Certification

Expiration

DIETARY ALLERGIES

In an effort to better serve you, we ask that you complete this form if you have any special dietary needs or food allergies. Email the form to **SkymontSR@gmail.com** at least 2 weeks prior to arriving at camp. Please put "Skymont Special Diet" in the subject line.

Name _____ Phone # _____

Troop Number _____ Council _____

Week of Camp:	1	2	3	4	5	6
	6/3-9/18	6/10-16/18	6/17-23/18	6/24-30/18	7/1-7/18	7/8-14/18

Campsite _____

Allergies or foods you can not eat:

[illegible]

Scout Release Request

INSTRUCTIONS

Scouts desiring to leave camp prior to the Troop's departure or not as part of the Troop, must have a release signed by their parents and approved by the Troop leader. Scouts will normally be permitted to leave only when accompanied by their parents. The form below must be used in handling all such departures.

In an emergency, it may not be possible for a parent or parents to sign the release. In this case, sufficient information must be recorded attesting to the telephone call or means of communication by which word arrived asking for the release of the Scout. This information should document the person from whom the call was received, verify telephone confirmation of the parent asking for release of the Scout, and give detailed reasons for the requested release.

Request is made that _____
be permitted to leave the camp for the following reason _____

Home Address _____

Home Council _____ Council # _____ Headquarters (city and state) _____

Troop # _____ Campsite _____

The Scout is to leave on: Date _____ Time _____ Method of Travel _____

Accompanied by _____

The Scout is to return on: Date _____ Time _____

In signing this request for release, the BSA, the local BSA council, the troop leaders, and the Scout's parents or guardians mutually acknowledge that there will be no refund of the camp fee; that the camp health and accident insurance terminates with the Scout's departure from the campsite or troop; and that the BSA or its representatives shall not be liable for any loss or injury to the Scout's person or property.

This request is made by (parent's or guardian's signature required except as noted for emergency departure requests).

Parent's or guardian's signature(s) _____

Address _____

Telephone # (H) _____ Request made (date and time) _____
(W) _____

Troop leader's signature of approval _____

=====

ON-SITE RELEASE

Before leaving the campsite or Troop, Scouts must check-out with their Troop leader and the Camp Office.

Signed _____ Troop Leader, Troop # _____ Date _____

Signed _____ Camp Headquarters, Date _____

Cherokee Area Council Boy Scouts of America

Keep the original for use at the time of release. Give parents a photocopy.

Fee Transmittal Form

Troop # _____ Council _____

Week of Camp: 1 2 3 4 5 6
 6/3 - 6/9 6/10 - 6/16 6/17 - 6/23 6/24 - 6/30 7/1 - 7/7 7/8 - 7/14

For your final payment, please feel free to print the Registration Receipt page from the online system and include it with your payment instead of this form.

Please indicate below how you want the enclosed payment applied to your account.

In Council Scout (\$255)

Scout Deposit (Feb 9th) _____ x \$75 = \$ _____
Payment 2 (March 9th) _____ x \$75 = \$ _____
Payment 3 (May 4th/June 1st) _____ x \$105 = \$ _____

Out of Council Scout (\$290)

Scout Deposit (Feb 9th) _____ x \$75 = \$ _____
Payment 2 (March 9th) _____ x \$75 = \$ _____
Payment 3 (May 4th/June 1st) _____ x \$140 = \$ _____

Leader (\$110)

Leader Deposit (Feb 9th) _____ x \$30 = \$ _____
Payment 2 (March 9th) _____ x \$30 = \$ _____
Payment 3 (May 4th/June 1st) _____ x \$50 = \$ _____

Saturday Arrival Fee (Max \$200) _____ x \$5 = \$ _____

Pre-order t-shirt fees (May 4th/June 1st) = \$ _____

Merit badge fees

Class fees

Program fees (May 4th/June 1st) = \$ _____

Enclosed Payment \$ _____

Make checks payable to:

Cherokee Area Council, BSA, Summer Camp Reservations, 6031 Lee Highway, Chattanooga, TN 37421

Event Code: 6SK18

Skymont Scout Reservation Cracked Skillet

Troop Campsite Inspection Form

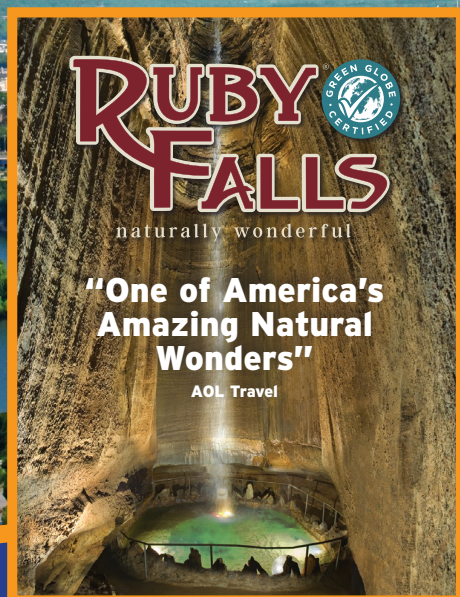
Date: ___/___/___ Troop #:_____ Campsite:_____

Campsite	Possible Points	Mon.	Tue.	Wed.	Thu.	Fri.
First Aid Kit: Clearly Marked and Accessible/ Visible	10					
Axe Yard: Clearly Marked	10					
Trails in to campsite clear from debris	10					
Campsite free from litter	10					
Trash Bag accessible	10					
Troop Equipment not in use stored properly	10					
Clothes Line: above head height and out of way	10					
NO Safety hazards (includes vehicles in campsite)	10					
American Flag displayed properly	10					
Troop Flag displayed properly	10					
Gateway into Campsite and camp gadgets	10 to 30					
Fire Pit: Clean and with a 10ft diameter clearance	10					
Latrine: Clean and Sanitary	10					
Latrine: TP in stalls	5					
Latrine: hand soap and towels	5					
Tent Flaps uniform throughout campsite	10					
Personal Gear neat (can only be awarded if tent flaps are rolled up)	10					
Troop roster filled out and on camp cork board	5					
Duty roster filled out and on camp cork board	5					
Fire chart filled out and on camp cork board	5					
Waiter Chart filled out and on camp cork board	5					
TOTAL	200					

Comments:_____

WELCOME SCOUTS!

A Mountain of Adventure & FUN
awaits your Boy Scout Troop TODAY.



Scout Day
is Saturday,
November 3rd,
2018!



Explore mysterious
caverns deep within
the earth.

Trek through ancient
towering rock formations
and See 7 States!

*It's an amazing
experience they'll
never forget!*

*Book Rock City, Ruby
Falls, and The Incline
Railway as a Combo Trip
for a GREAT value!*



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- Environmental • Educational • Scout Ceremonies And MANY more!

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